

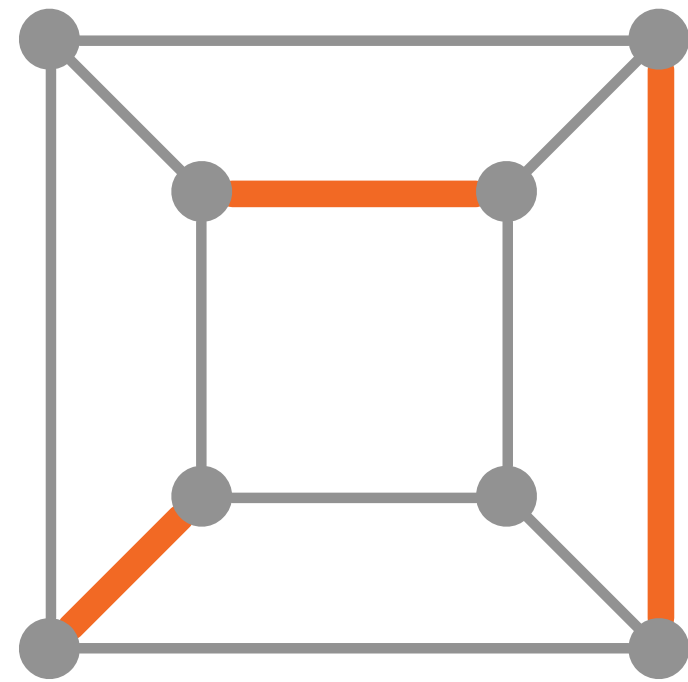
Lower Bounds for Maximal Matchings and Maximal Independent Sets

Alkida Balliu, **Sebastian Brandt**, Juho Hirvonen,
Dennis Olivetti, Mikaël Rabie, Jukka Suomela

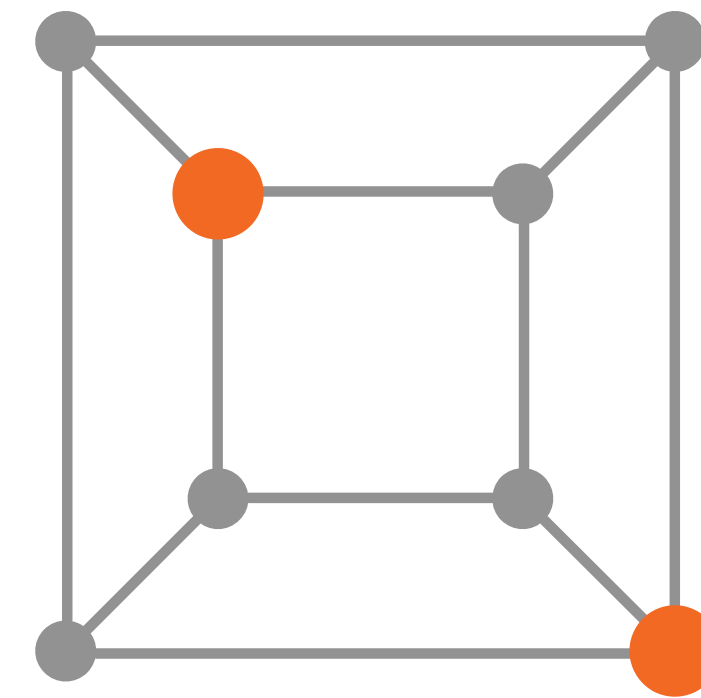
Aalto University, Finland
ETH Zurich, Switzerland
LIP6 - Sorbonne, France

Two classical graph problems

Maximal matching

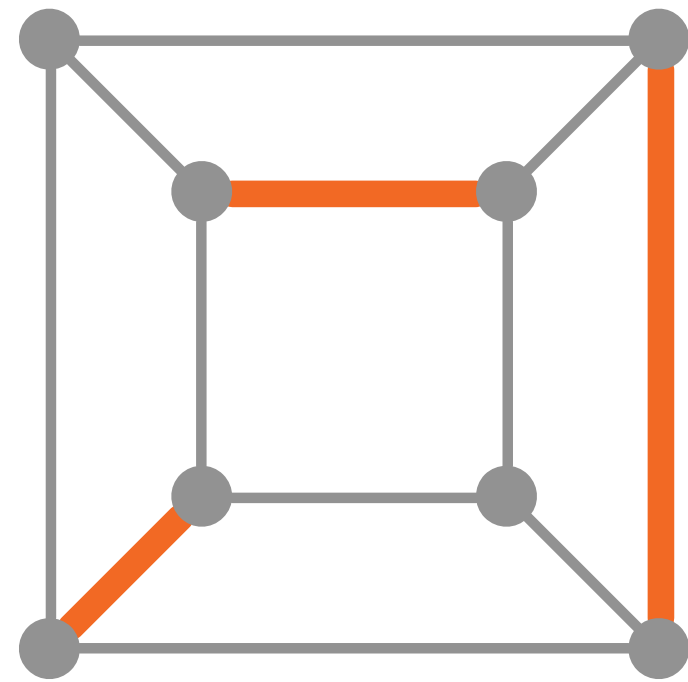


Maximal independent set

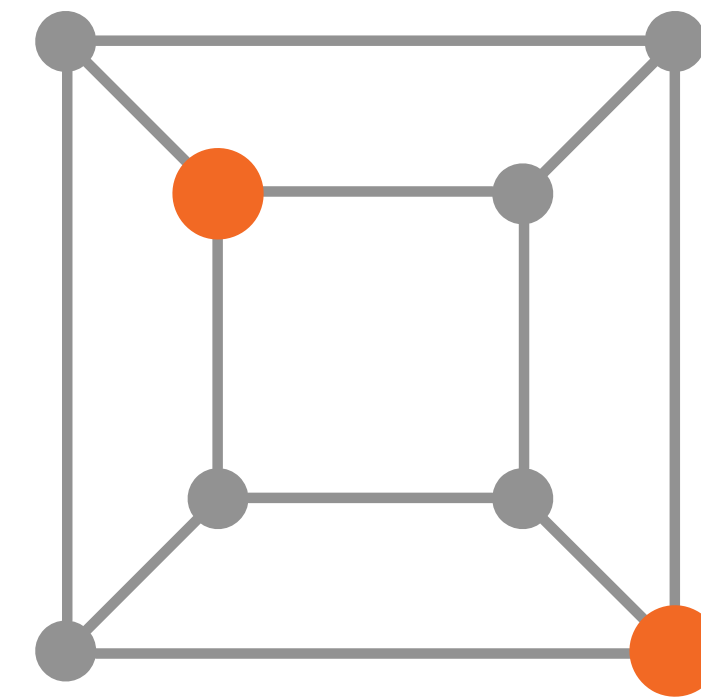


Two classical graph problems

Maximal matching



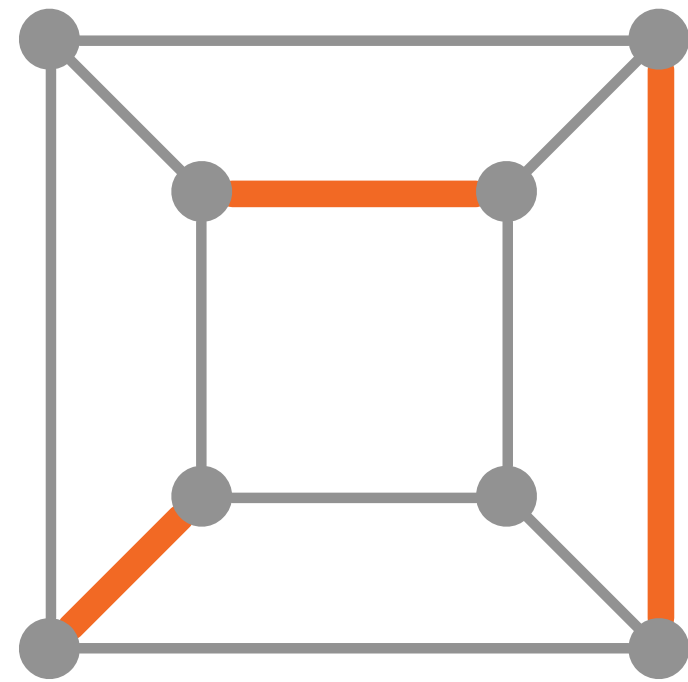
Maximal independent set



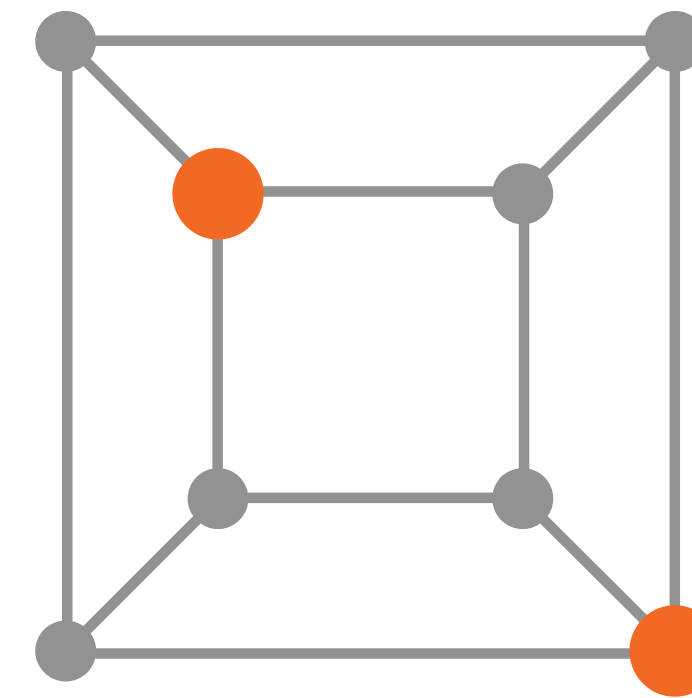
- Very **easy** to solve in the **centralized** setting: greedily add edges/nodes until not possible

Two classical graph problems

Maximal matching



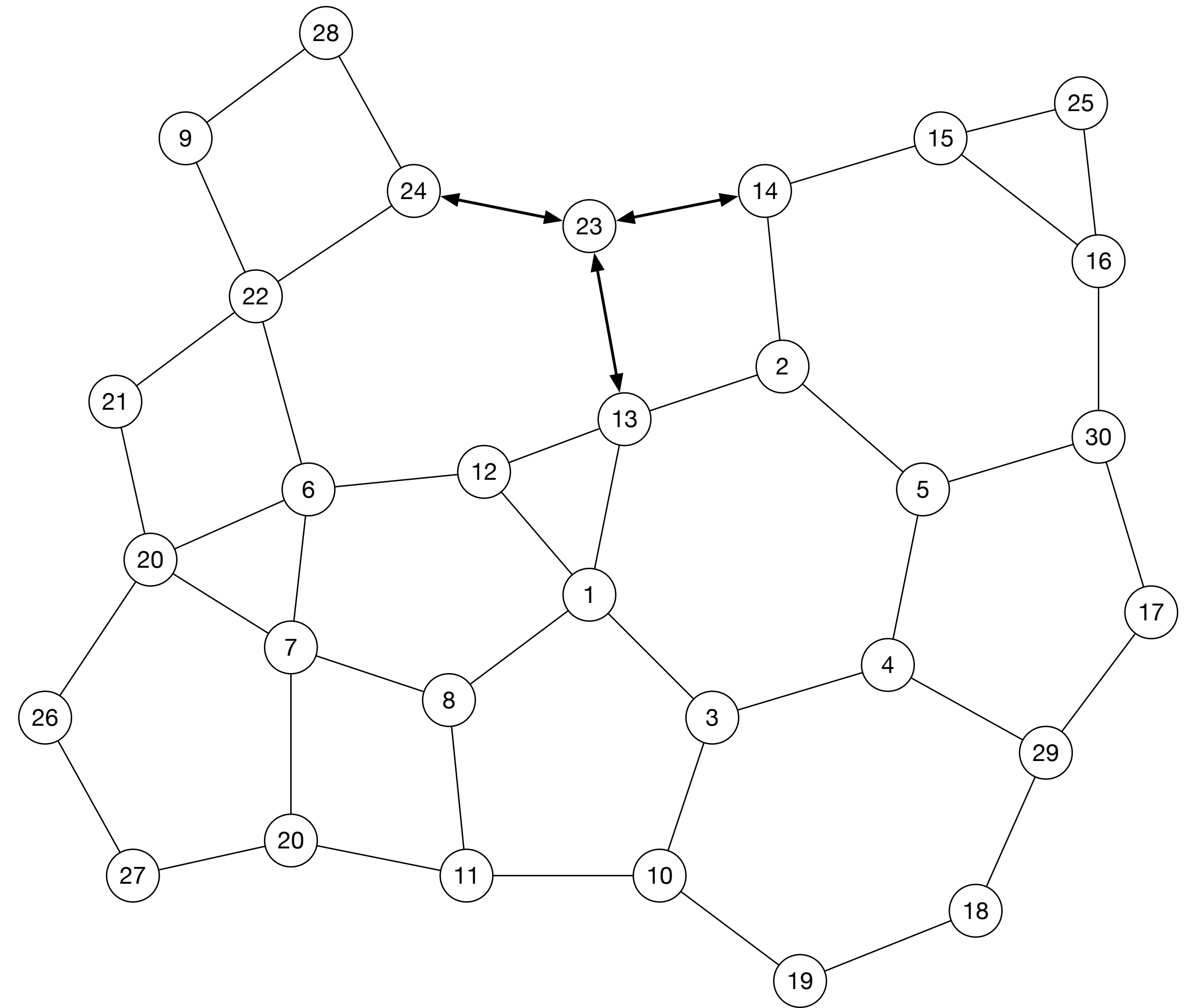
Maximal independent set



- Very **easy** to solve in the **centralized** setting: greedily add edges/nodes until not possible
- Can these problems be **solved efficiently** in a **distributed** setting?

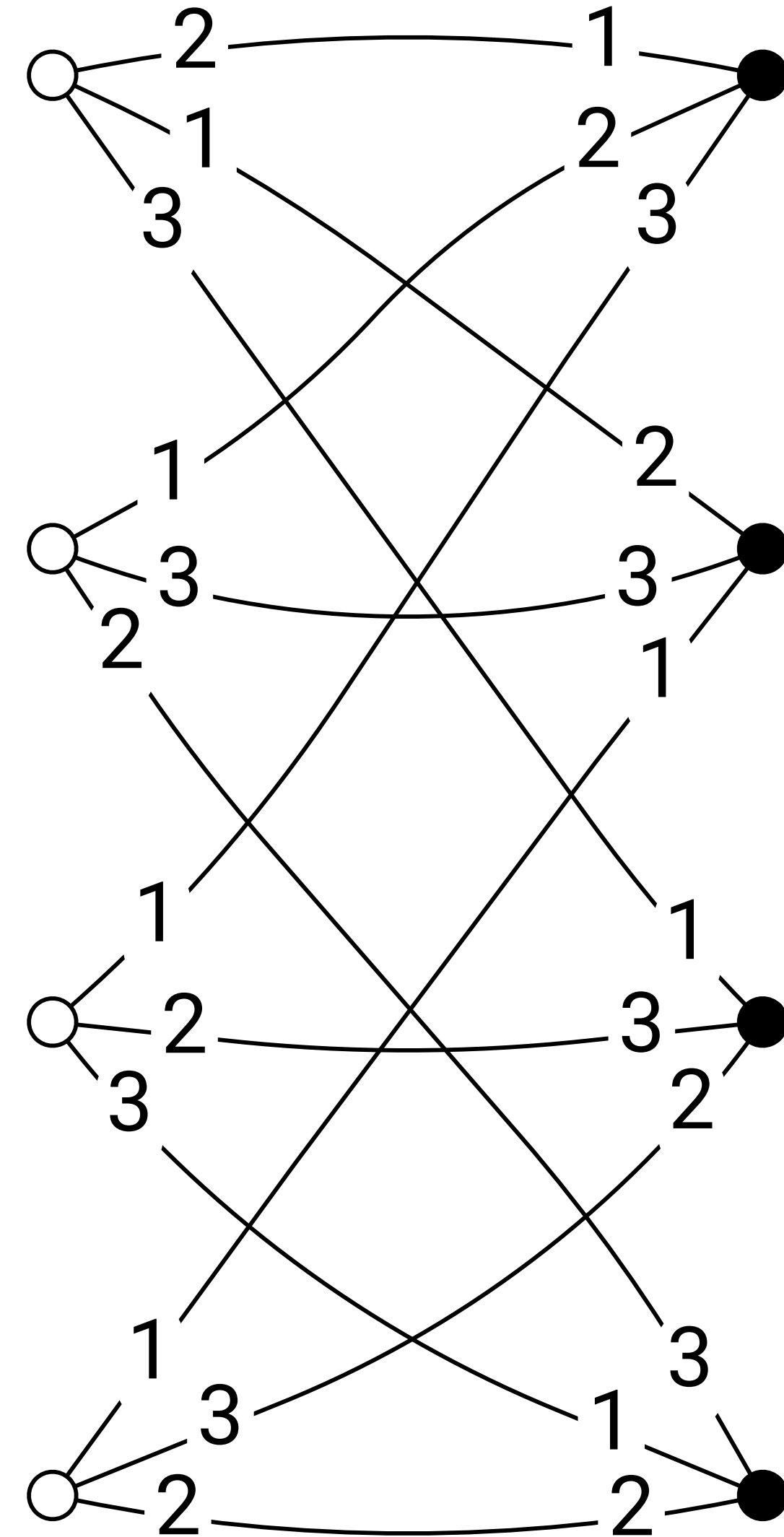
Distributed setting (LOCAL model)

- **Graph** = communication network
- **Synchronous** rounds
- Time complexity = **number of rounds** required to solve the problem
- Nodes have IDs

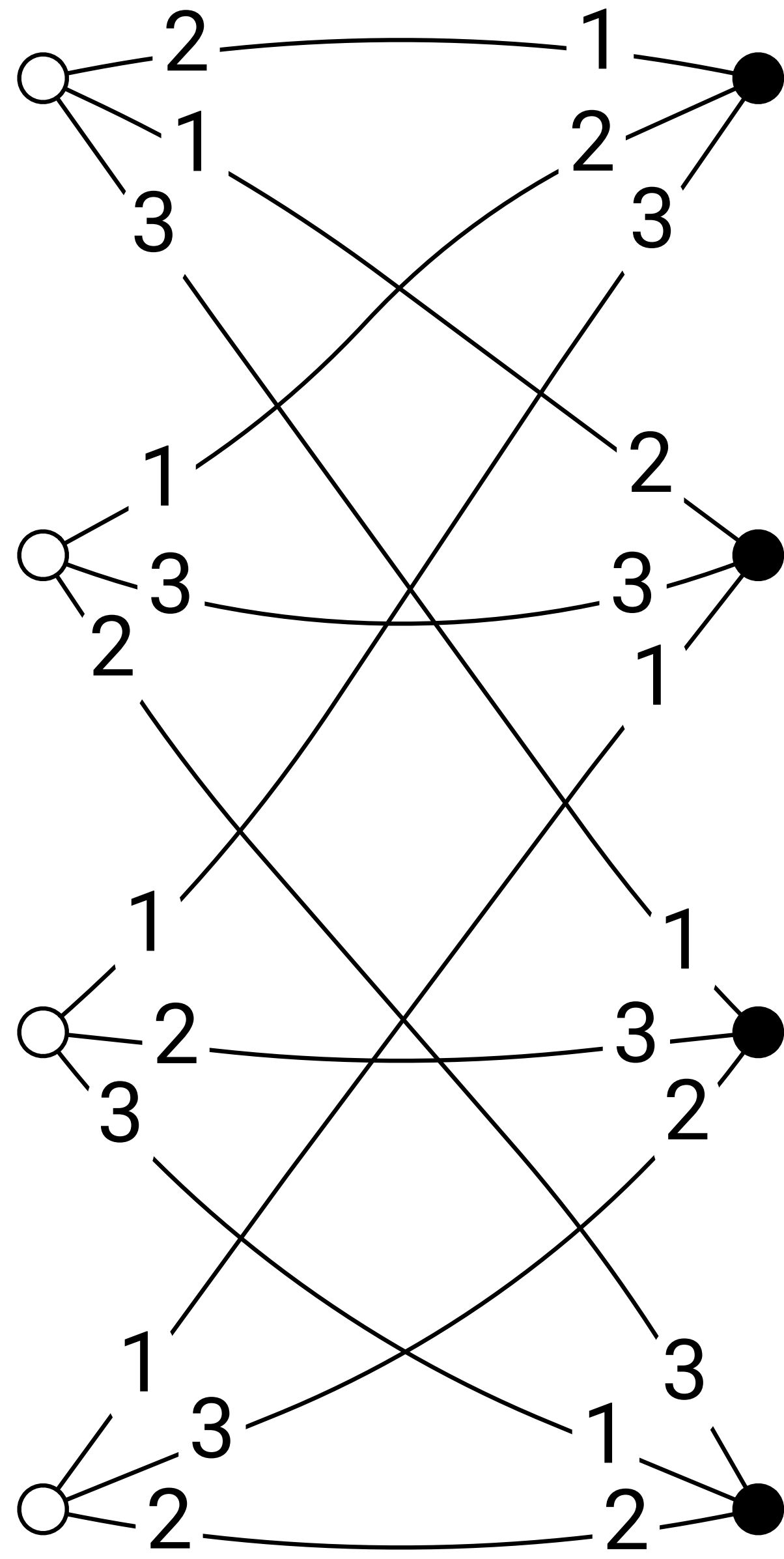


Simple scenario

- Nodes are 2 colored
- The communication graph is Δ -regular



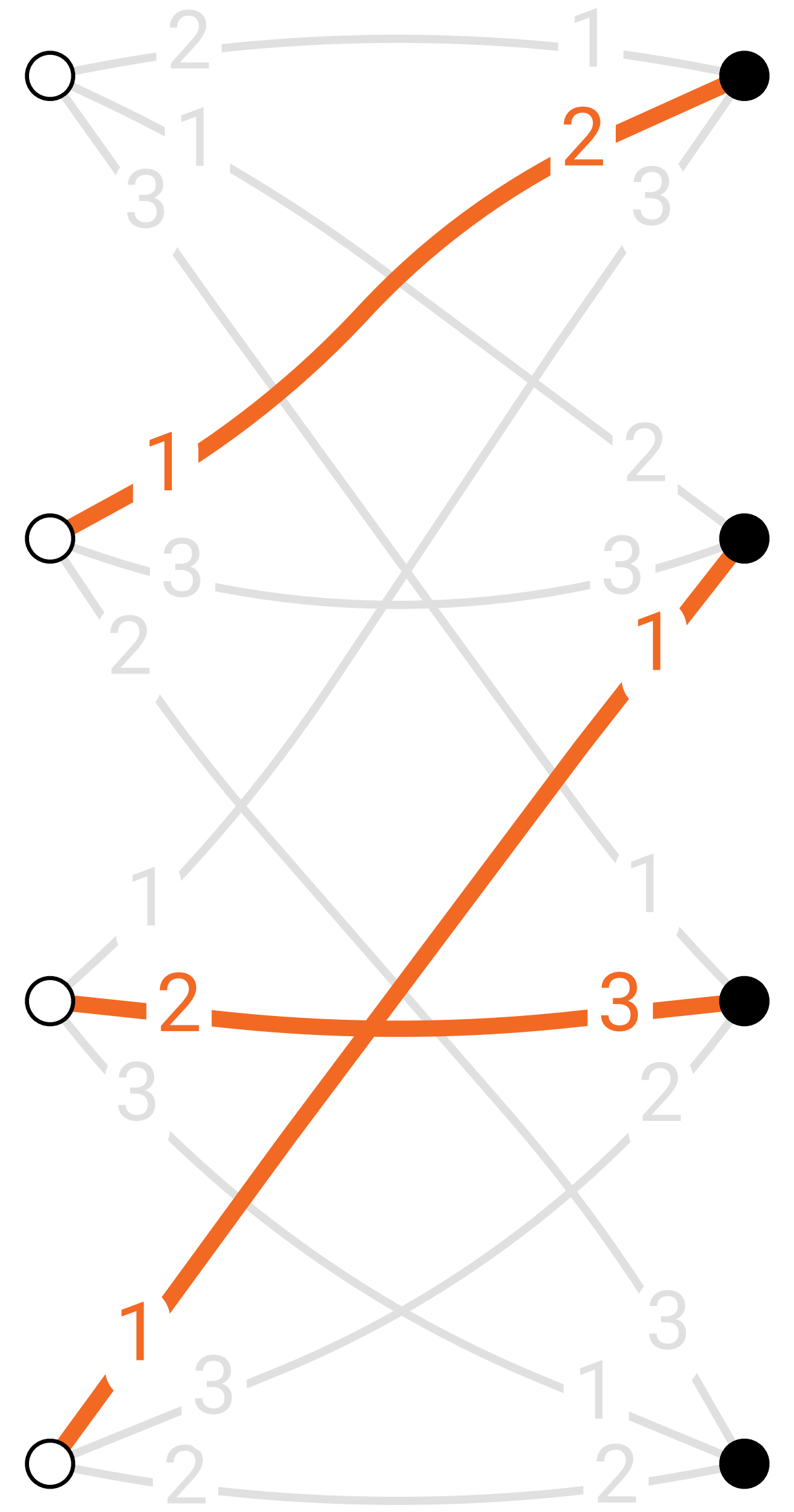
computer network with port numbering

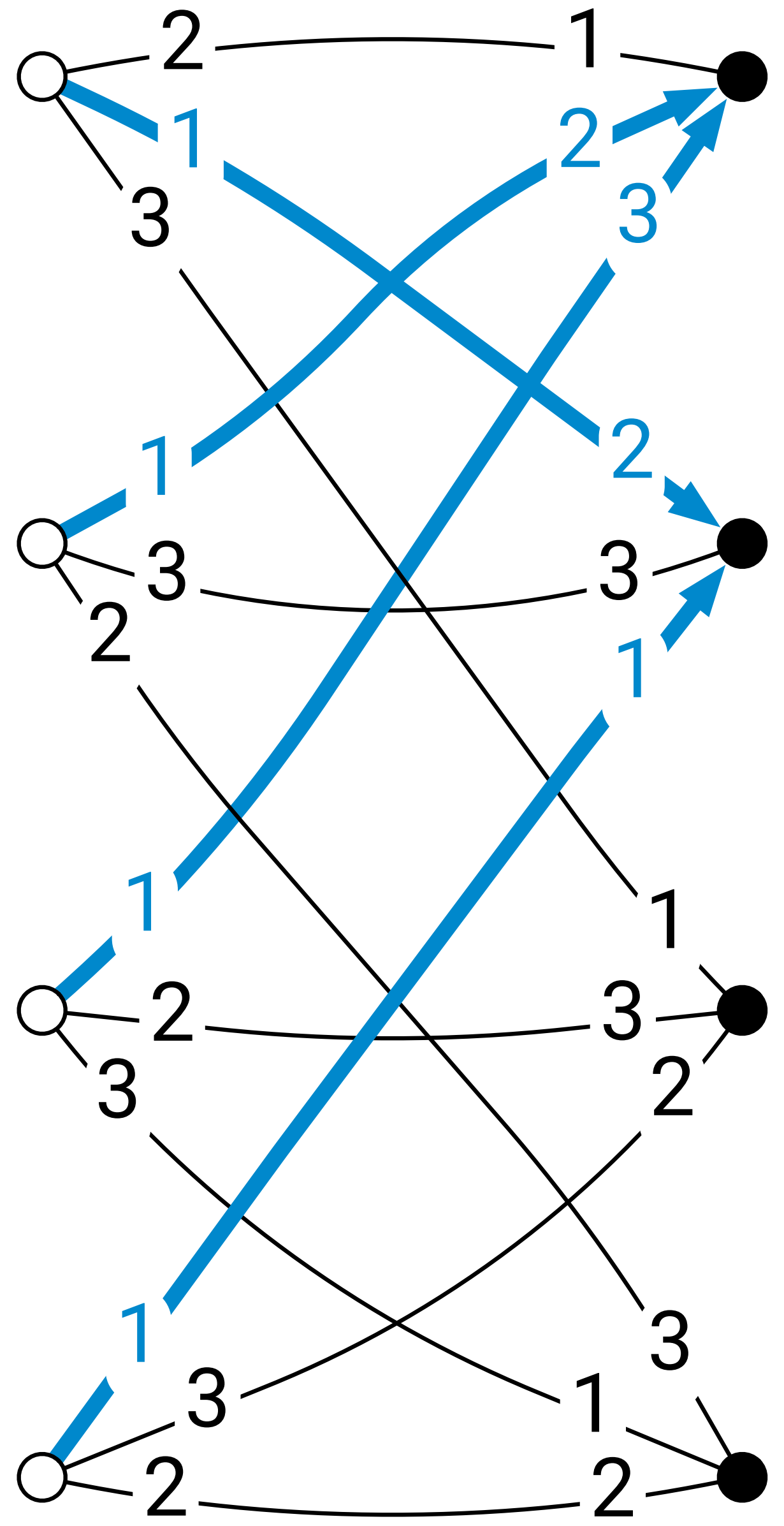


bipartite, 2-colored graph

Δ -regular (here $\Delta = 3$)

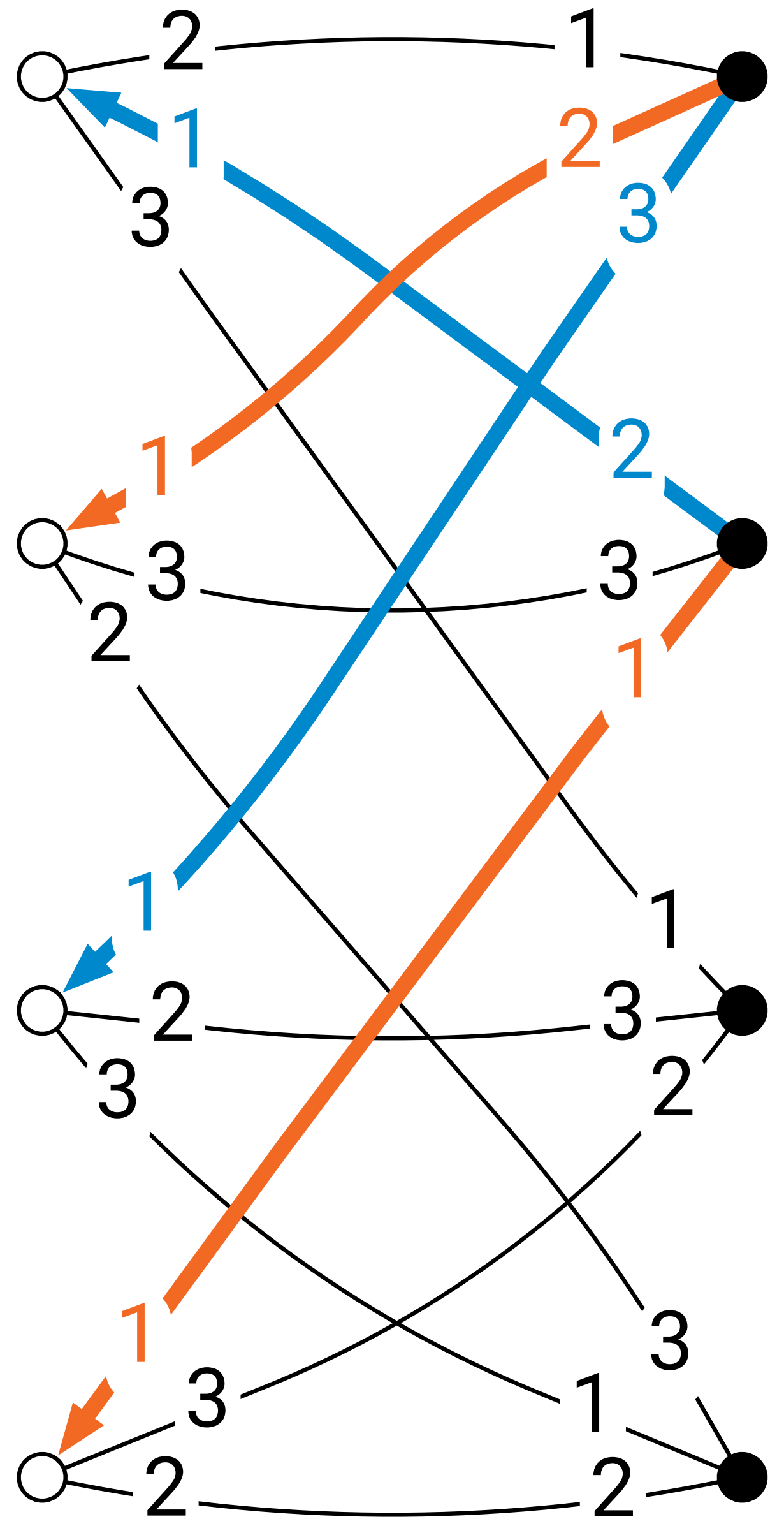
output: *maximal matching*





Very simple algorithm

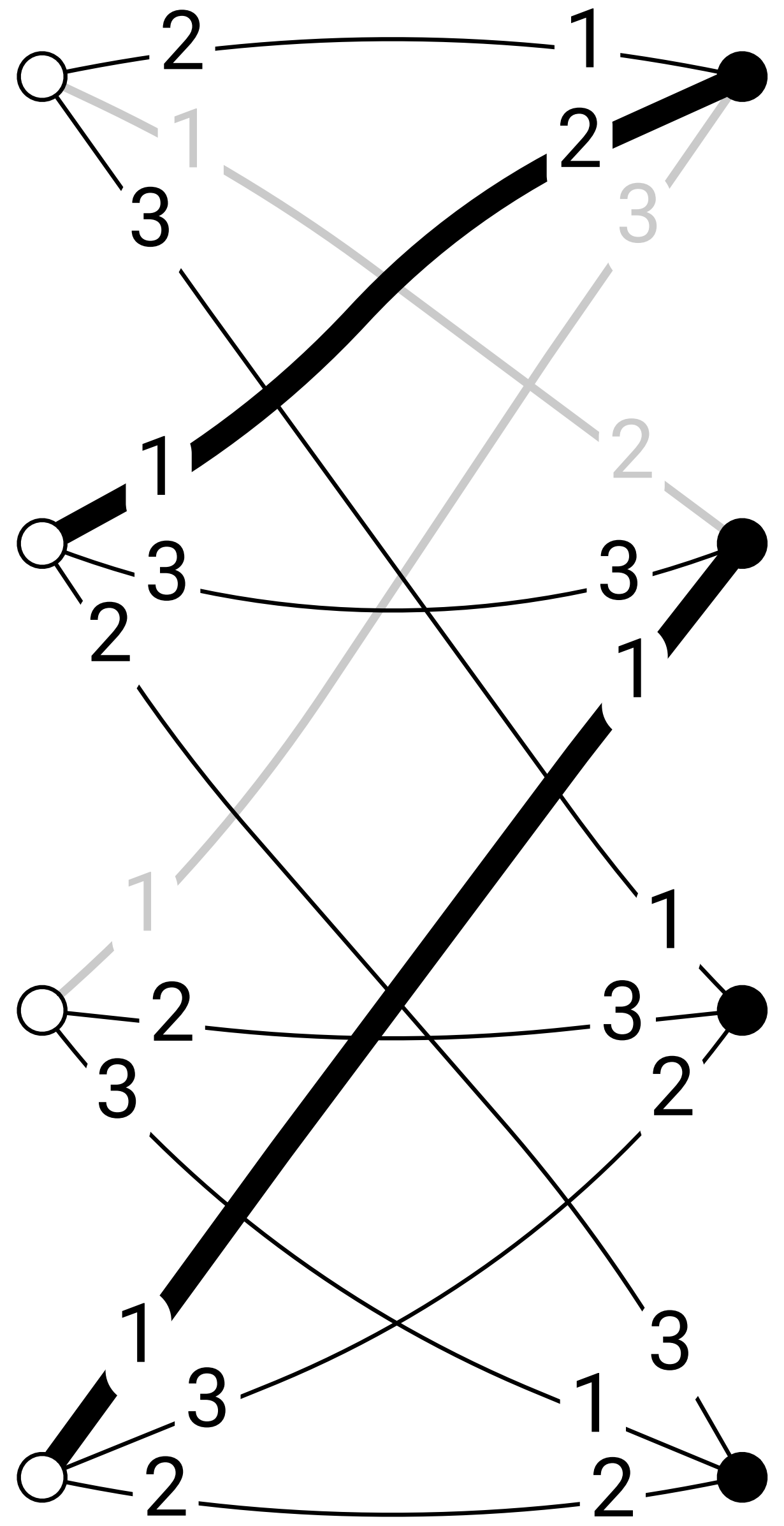
unmatched white nodes:
 send *proposal* to port 1



Very simple algorithm

unmatched white nodes:
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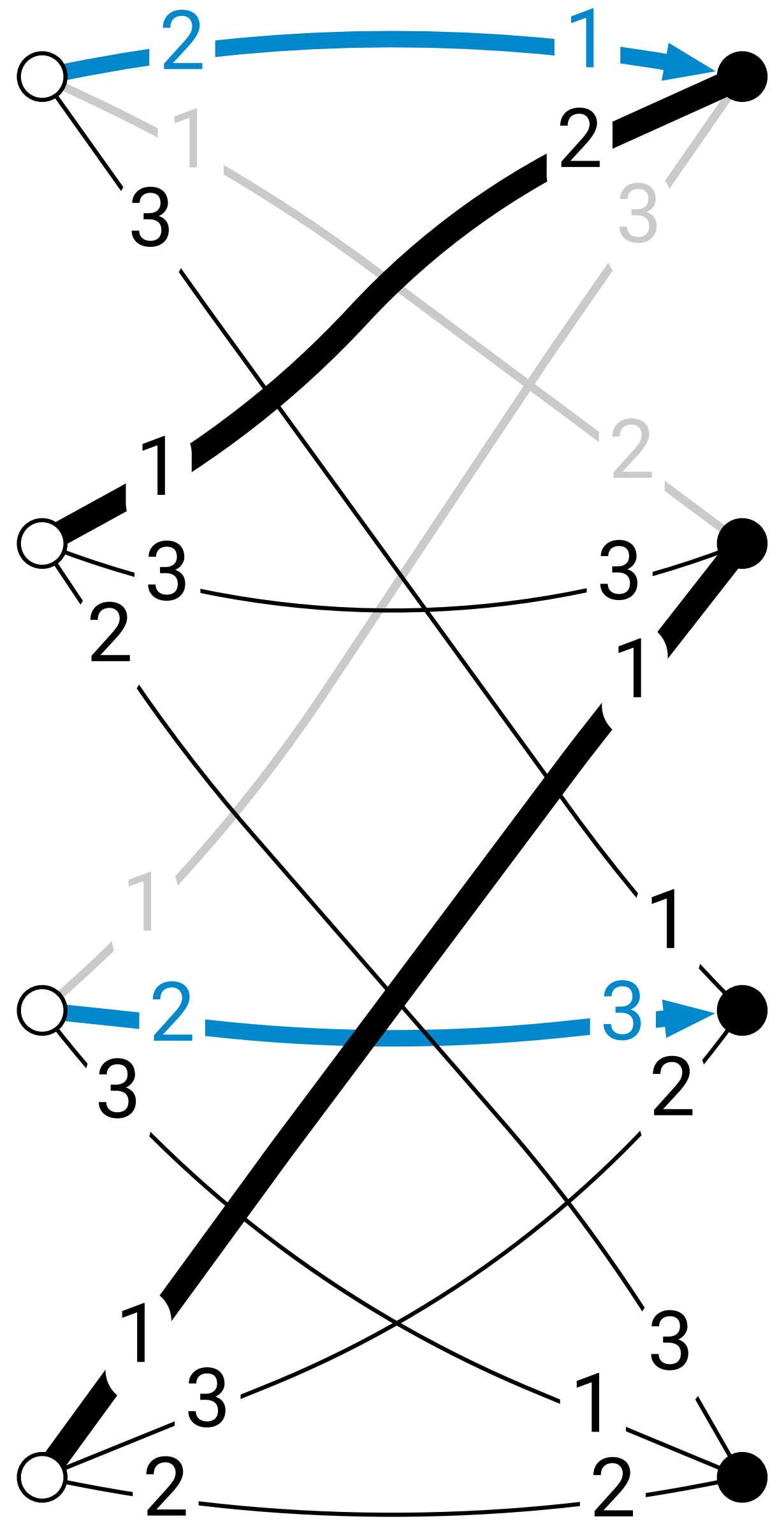
black nodes:
accept the first proposal you get,
reject everything else
(break ties with port numbers)



Very simple algorithm

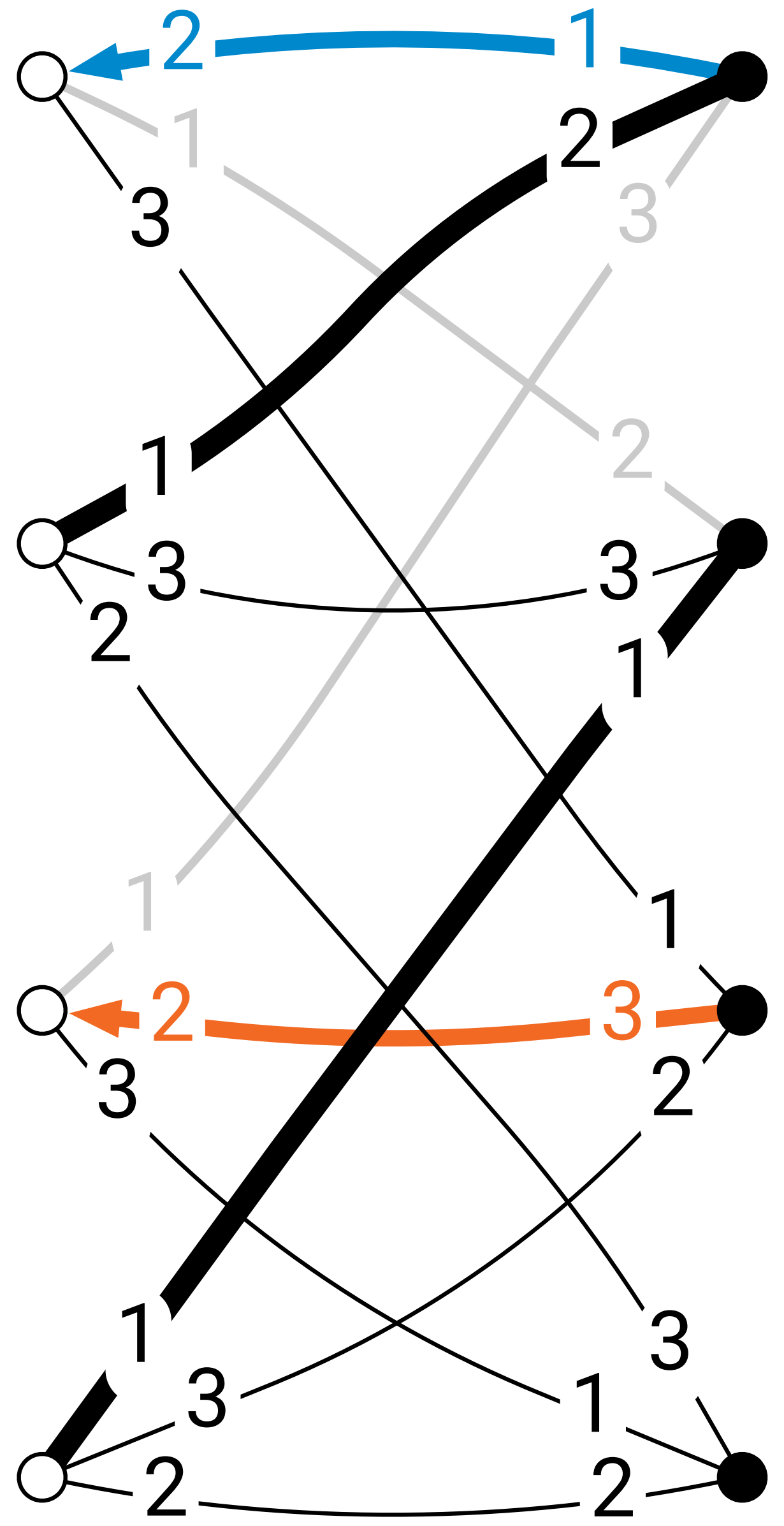
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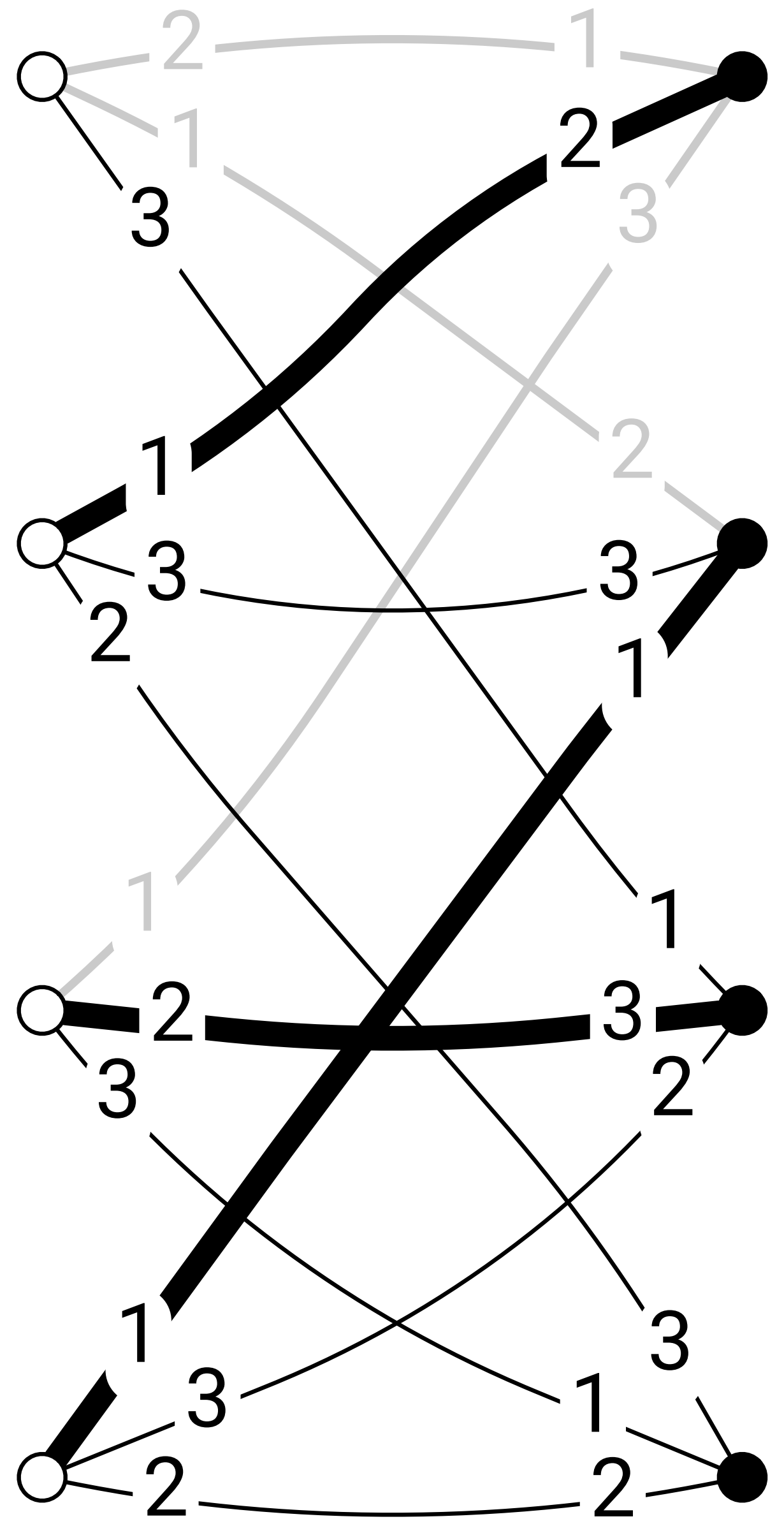
unmatched white nodes:
send *proposal* to port 2



Very simple algorithm

unmatched white nodes:
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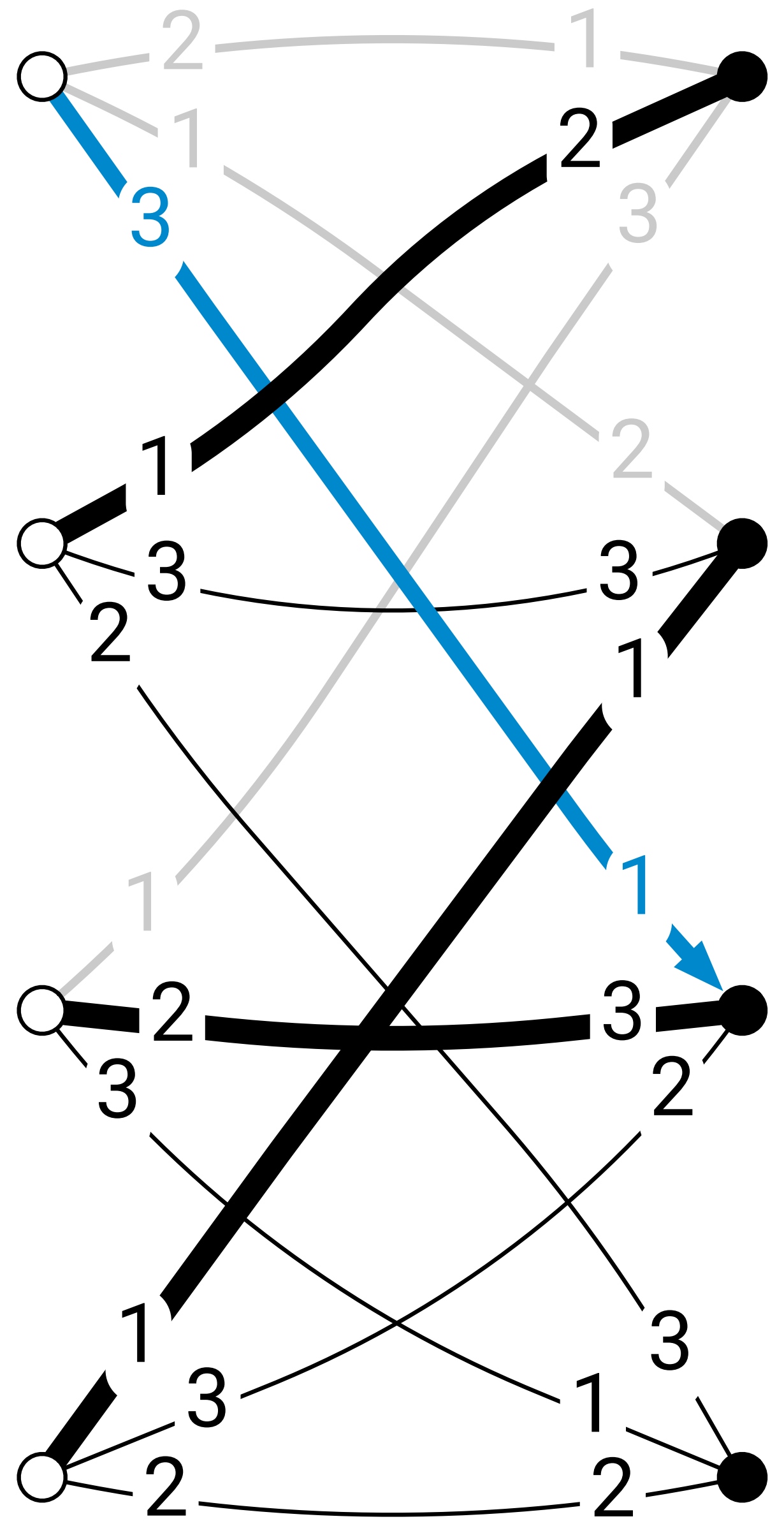
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Very simple algorithm

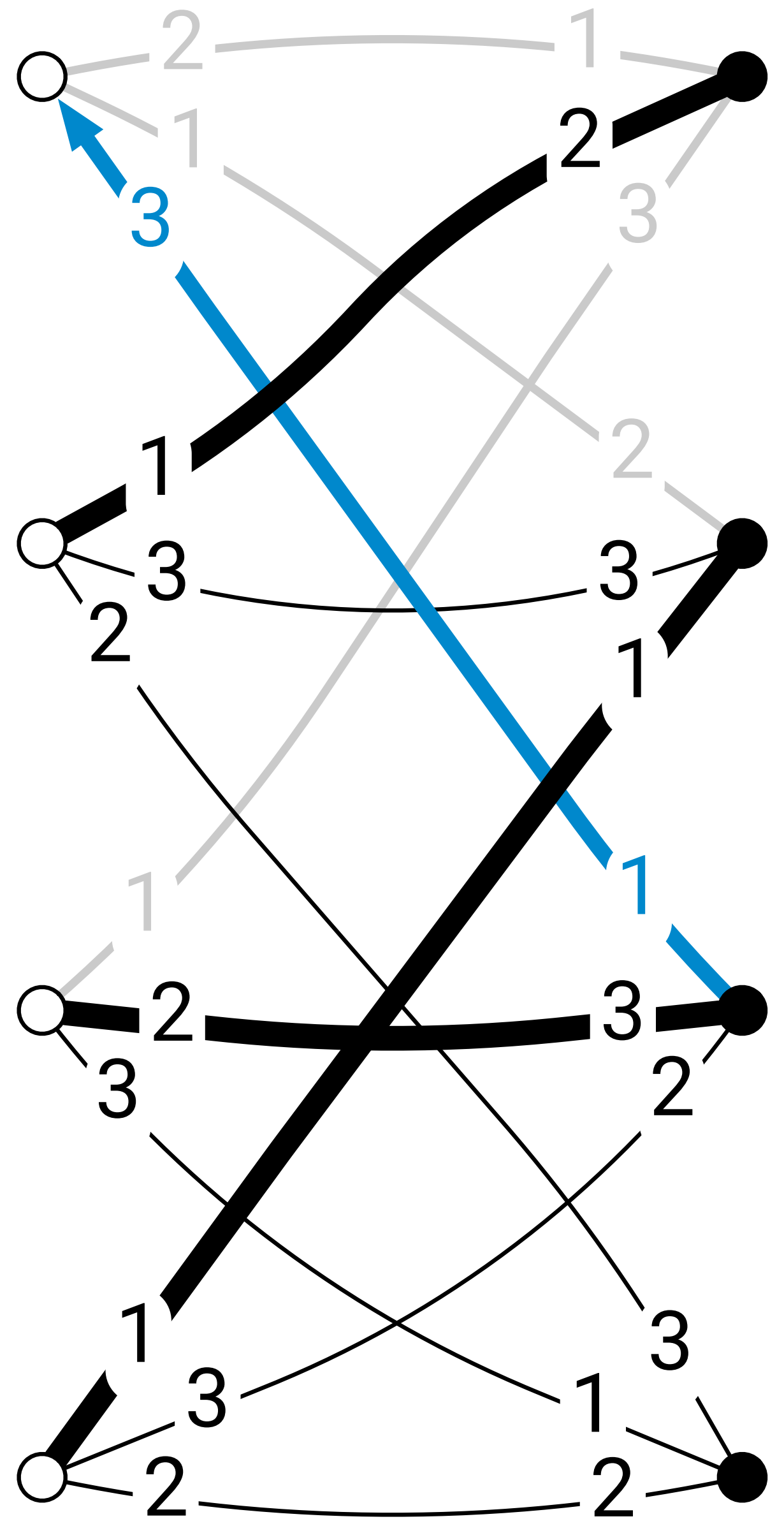
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Very simple algorithm

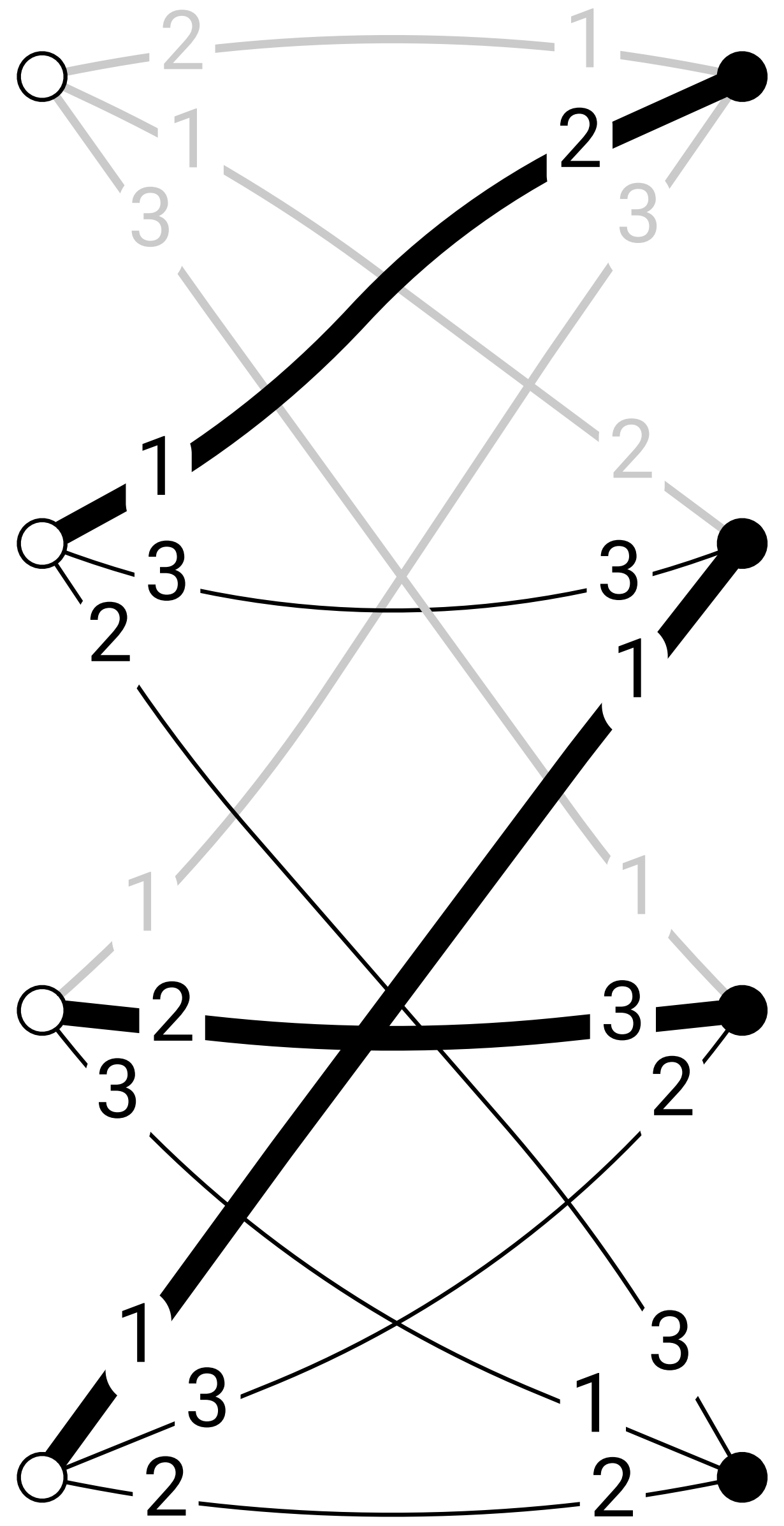
unmatched white nodes:
send *proposal* to port 3



Very simple algorithm

unmatched white nodes:
 send *proposal* to port 3

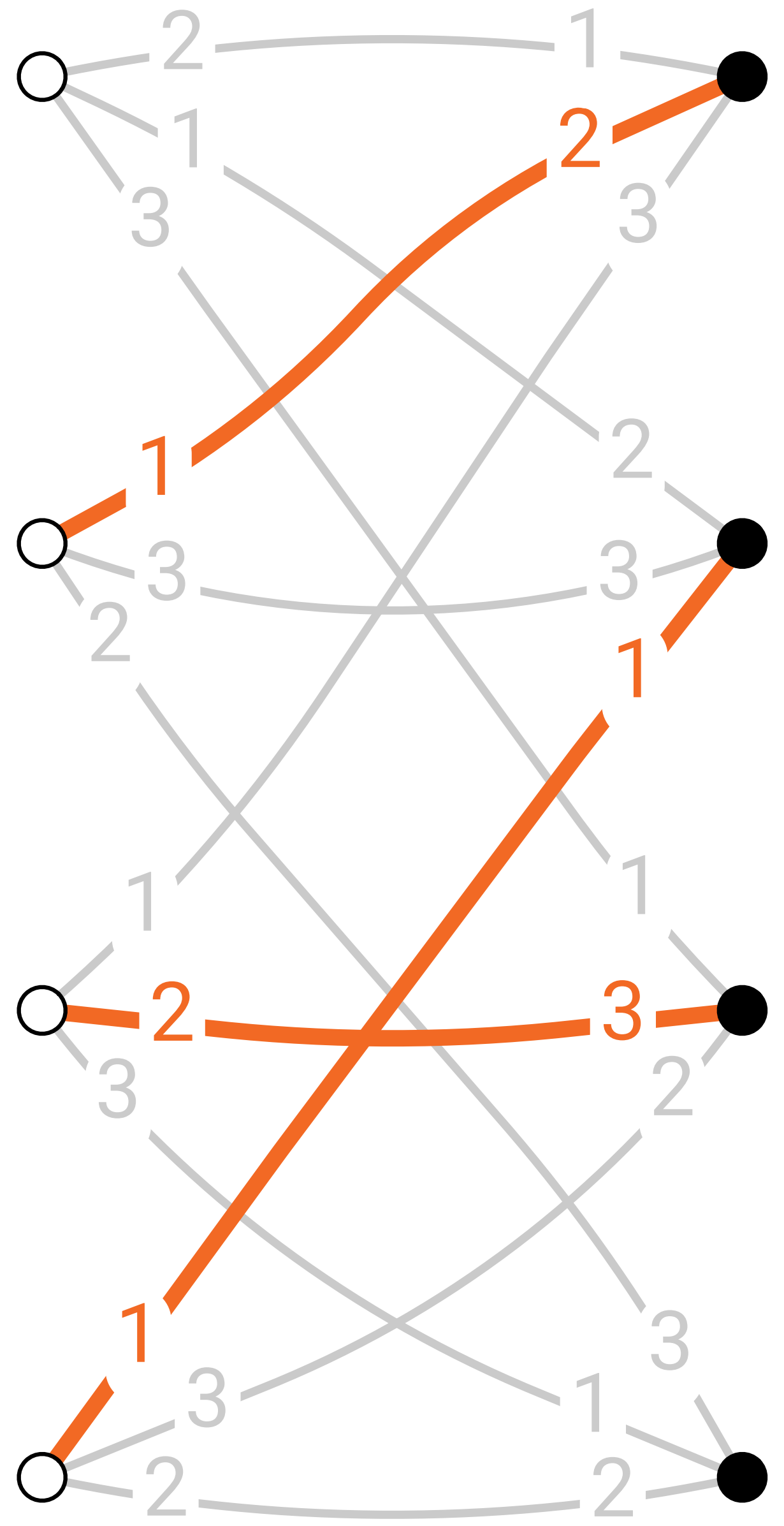
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Very simple algorithm

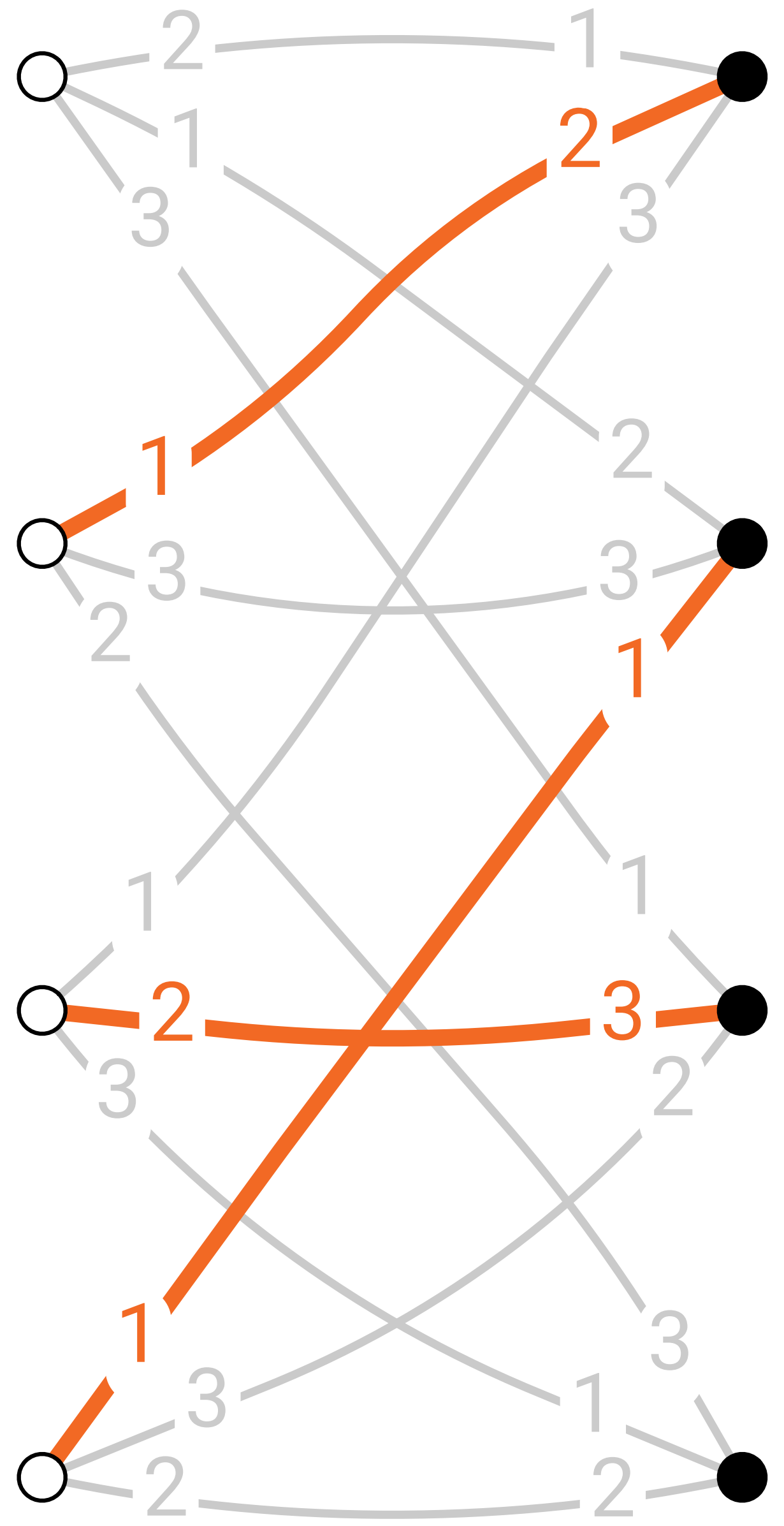
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Very simple algorithm

Finds a *maximal matching* in $O(\Delta)$ communication rounds



Very simple algorithm

Finds a *maximal matching* in $O(\Delta)$ communication rounds

This is optimal!

Related work

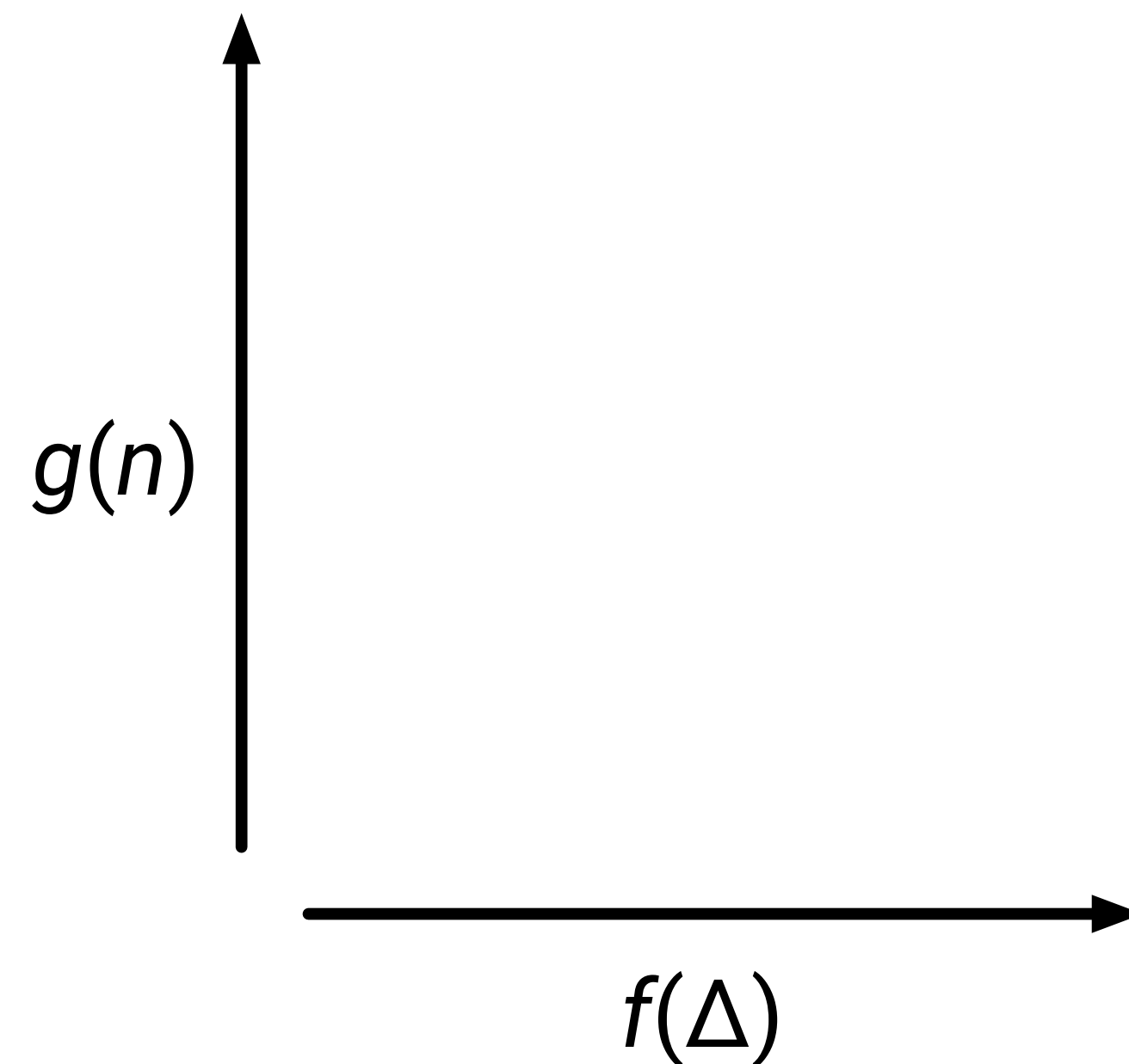
**Maximal matching,
LOCAL model,
 $O(f(\Delta) + g(n))$**

Algorithms:

- deterministic
- randomized

Lower bounds:

- deterministic
- randomized



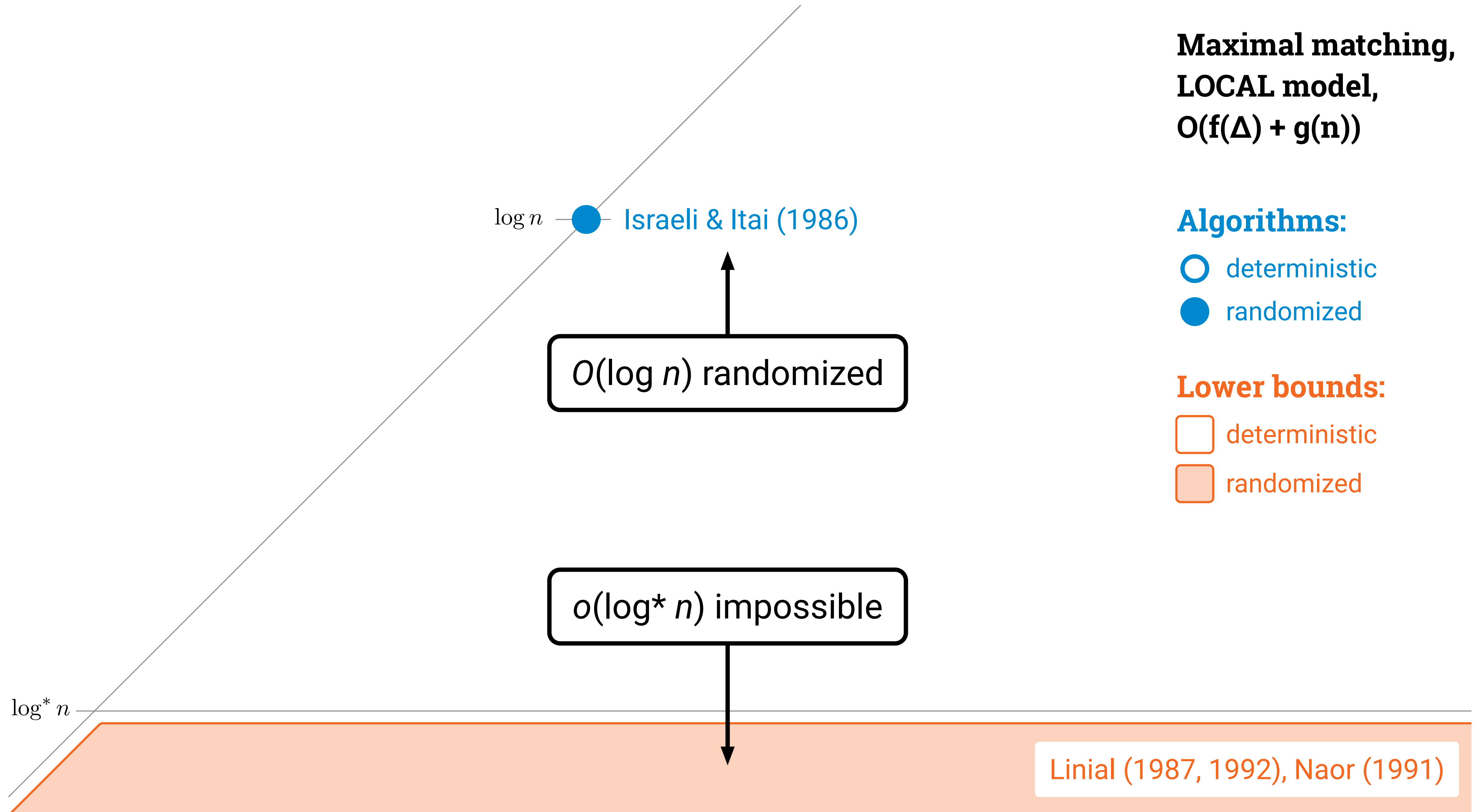
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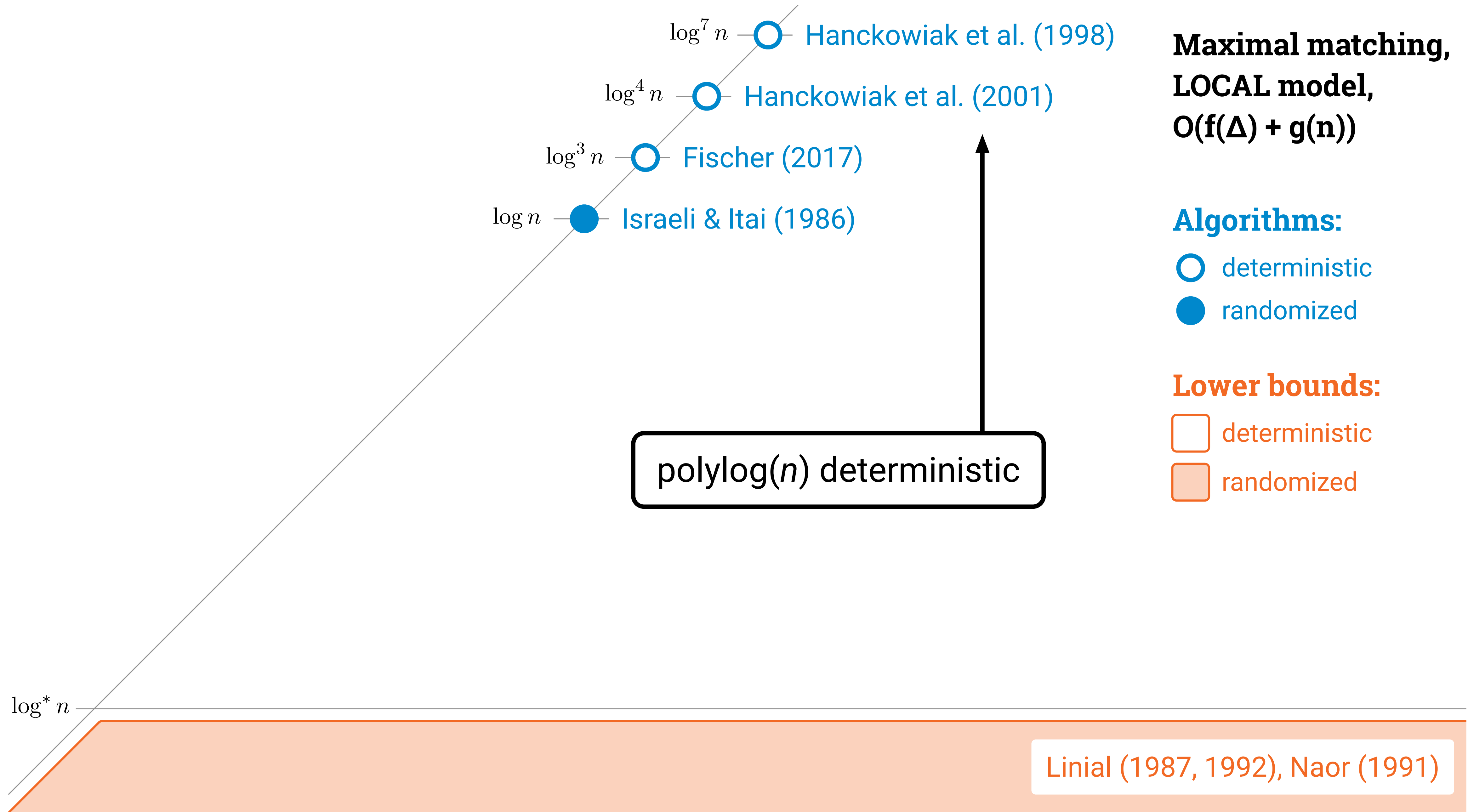
$\log n$ ● Israeli & Itai (1986)

$O(\log n)$ randomized

$o(\log^* n)$ impossible

$\log^* n$

Linial (1987, 1992), Naor (1991)



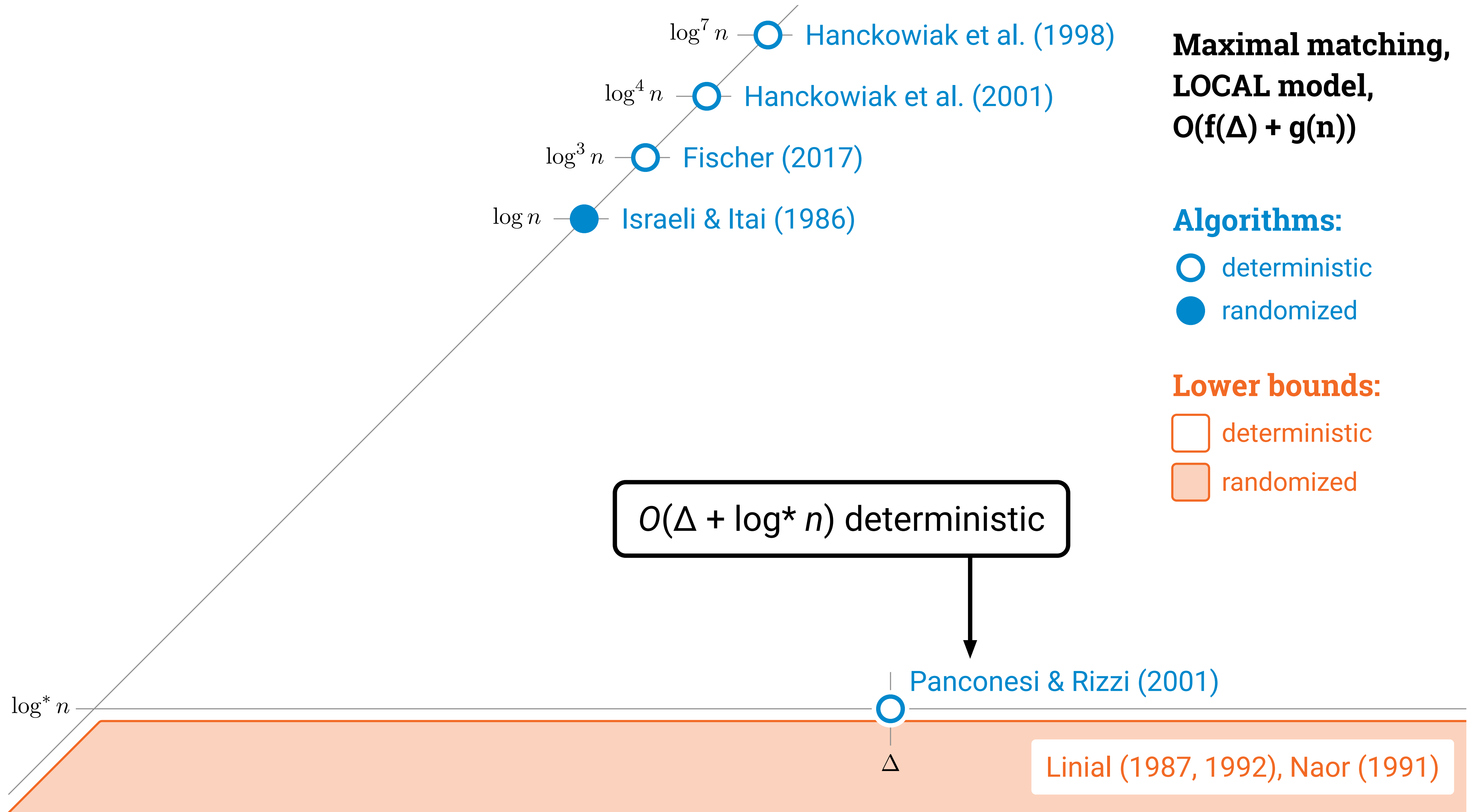
**Maximal matching,
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Algorithms:

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Lower bounds:

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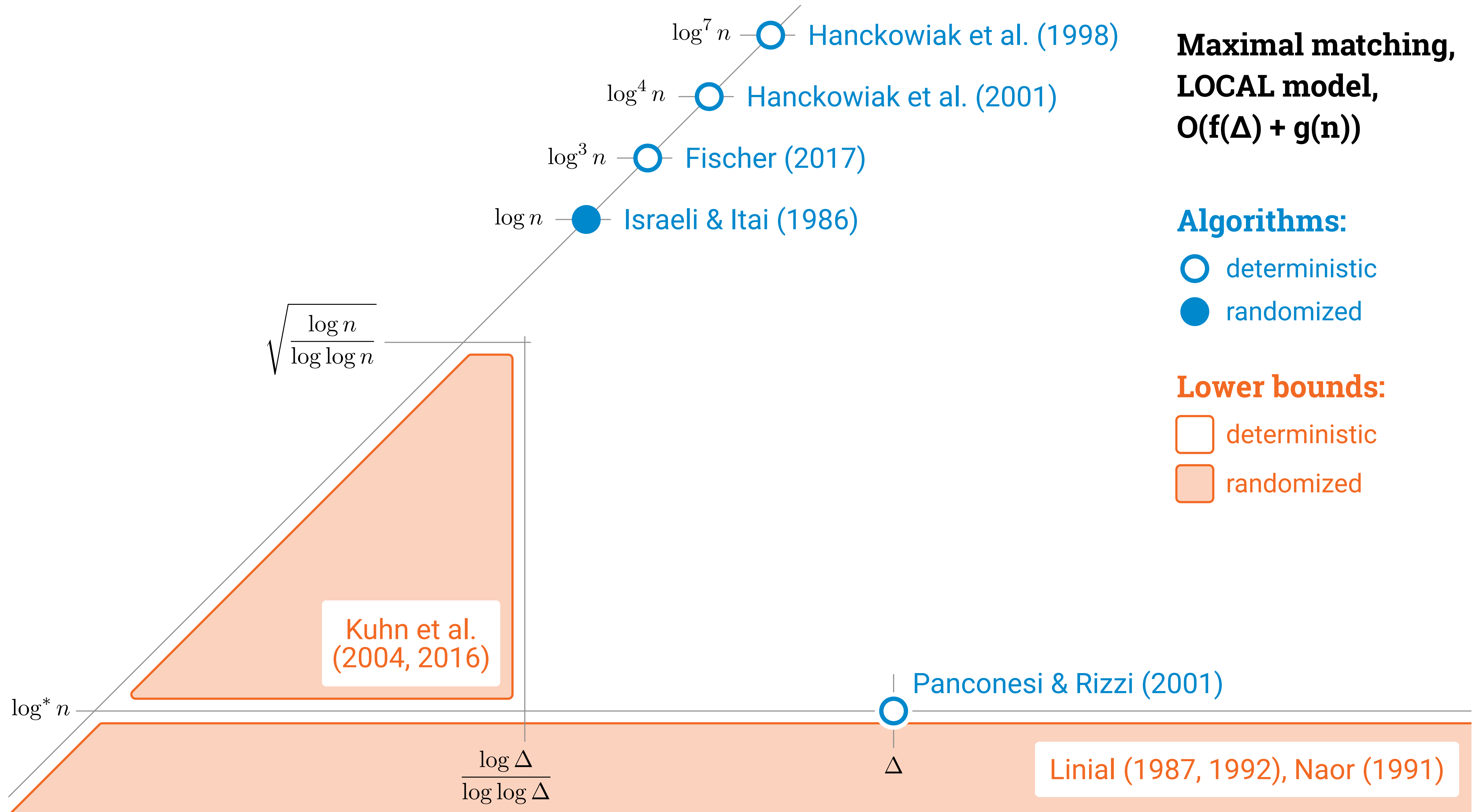
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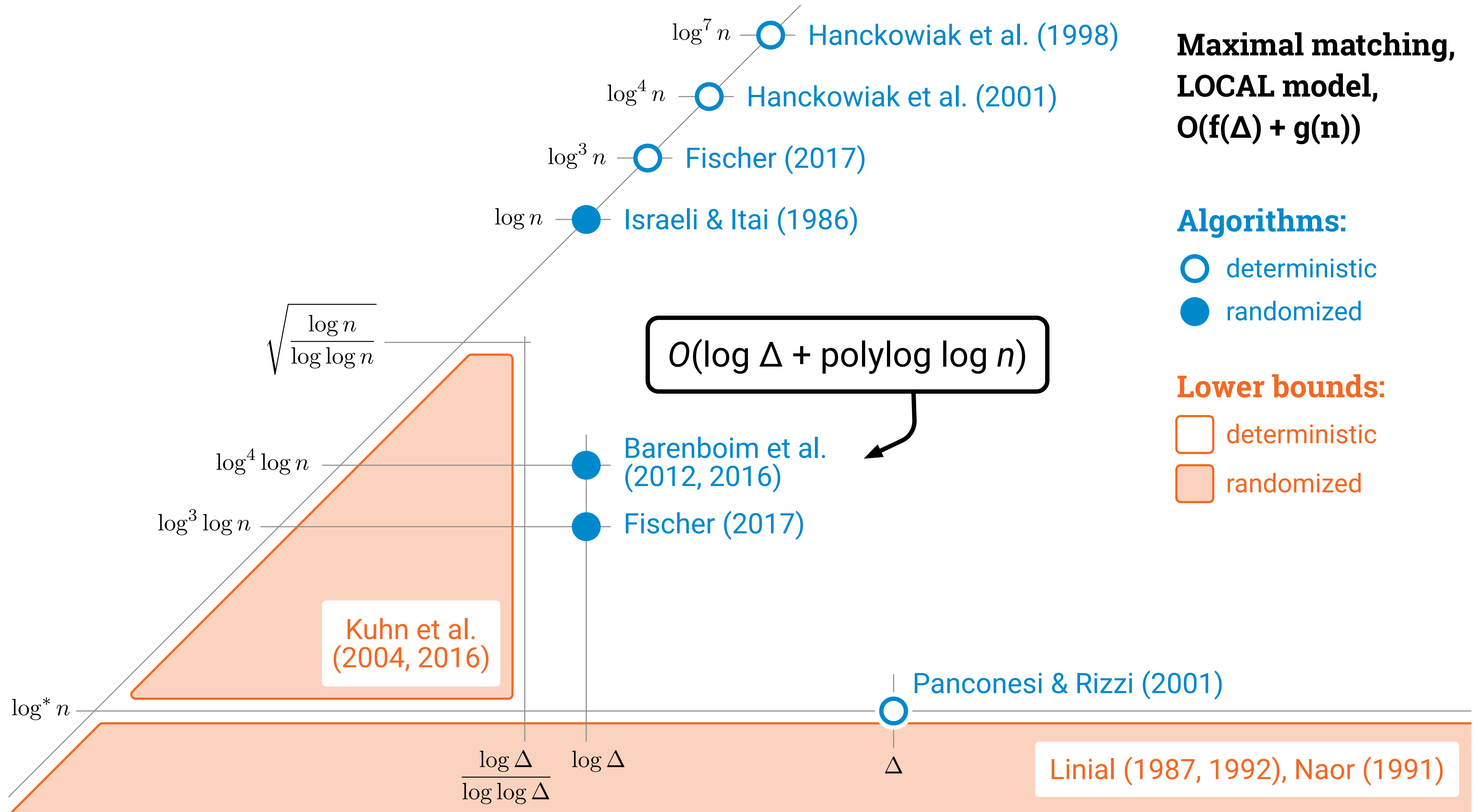
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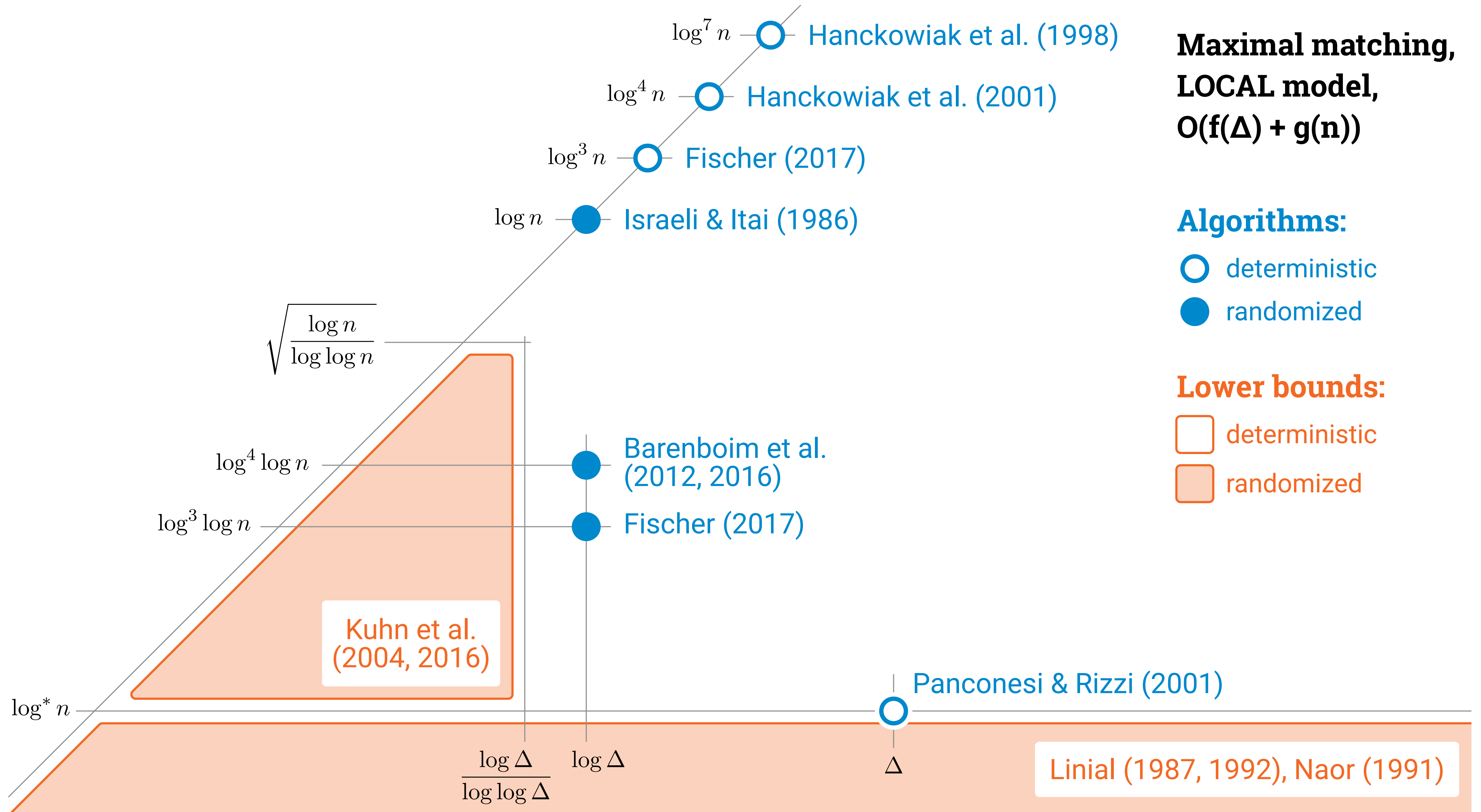
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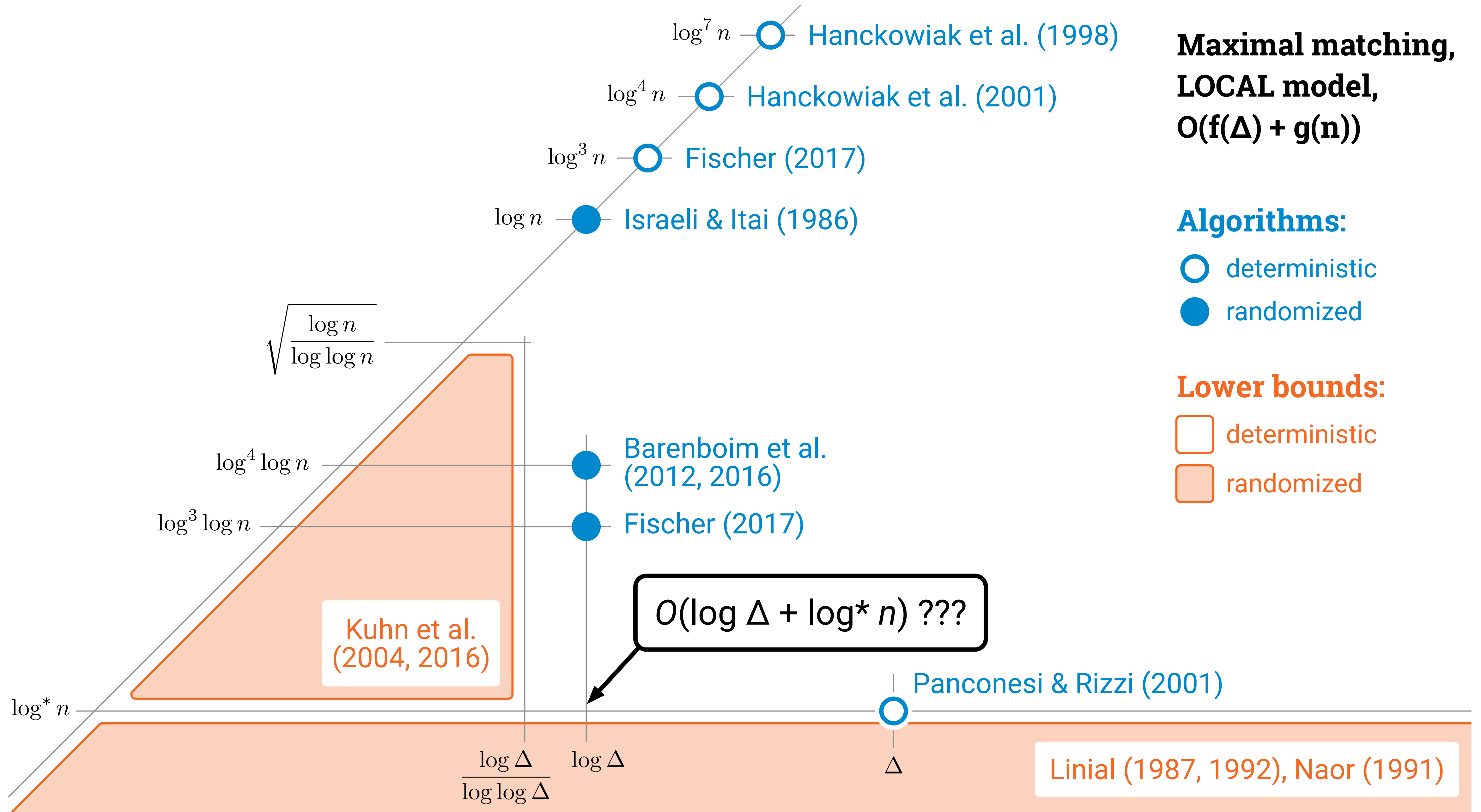
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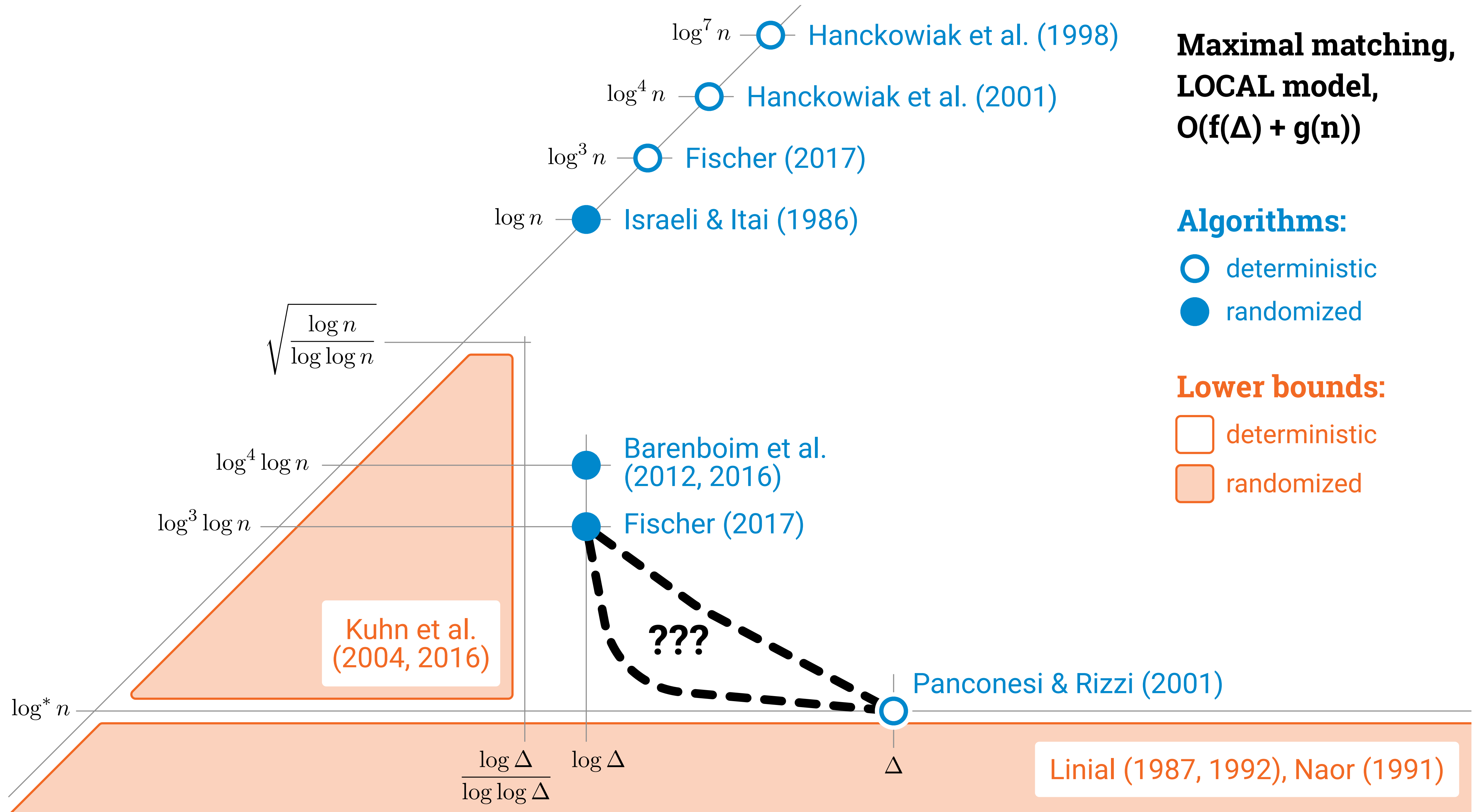
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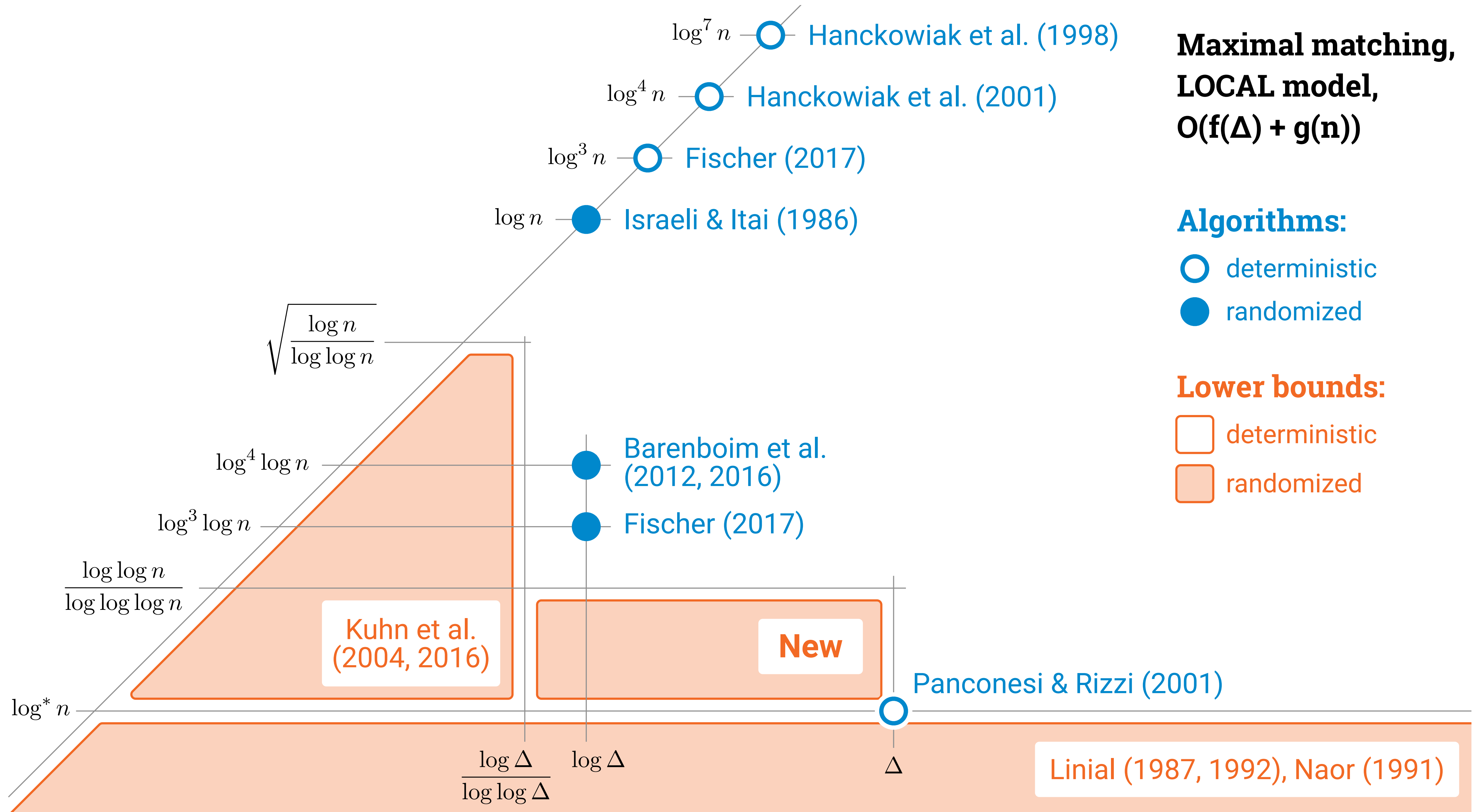
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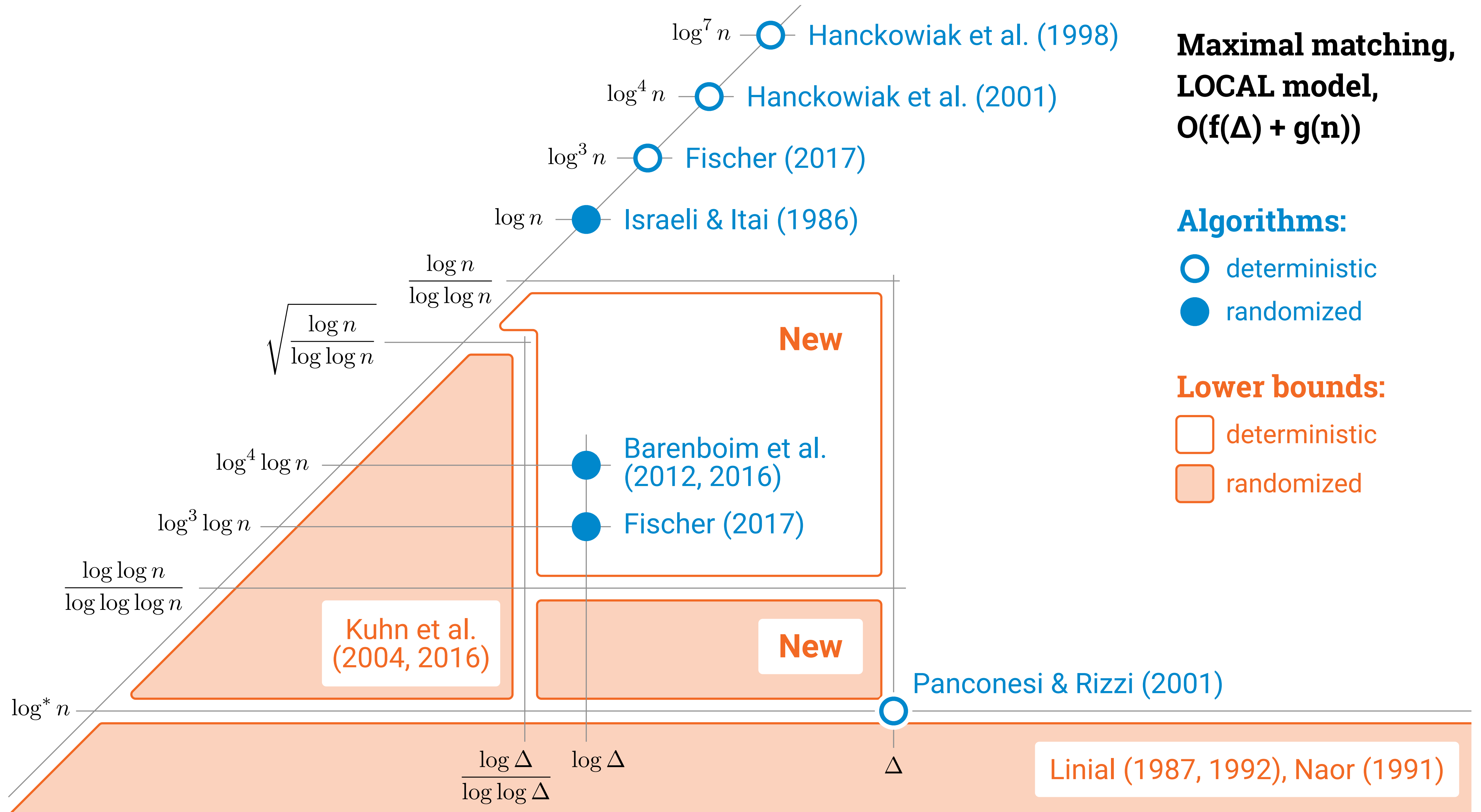
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Main results

Maximal matching and **maximal independent set** cannot be solved in

- $o(\Delta + \log \log n / \log \log \log n)$ rounds with randomized algorithms
- $o(\Delta + \log n / \log \log n)$ rounds with deterministic algorithms

Upper bound:
 $O(\Delta + \log^* n)$

Proof sketch

Maximal matching in $o(\Delta)$ rounds

What we really
care about

Proof sketch

Maximal matching in $o(\Delta)$ rounds

→ “ $\Delta^{1/2}$ matching” in $o(\Delta^{1/2})$ rounds

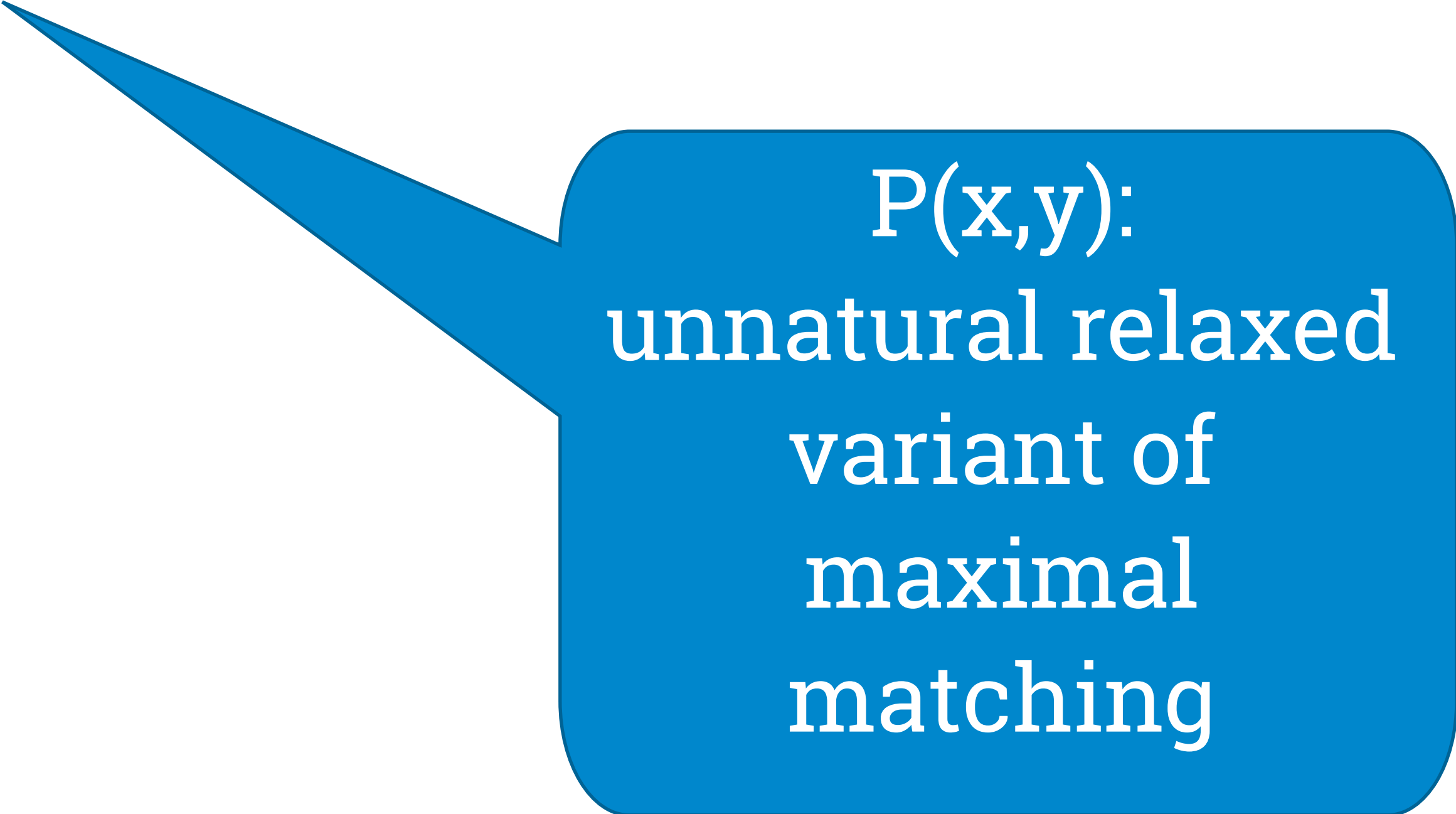
k-matching:
select at most
k edges per node

Proof sketch

Maximal matching in $o(\Delta)$ rounds

→ “ $\Delta^{1/2}$ matching” in $o(\Delta^{1/2})$ rounds

→ $P(\Delta^{1/2}, 0)$ in $o(\Delta^{1/2})$ rounds



$P(x,y)$:
unnatural relaxed
variant of
maximal
matching

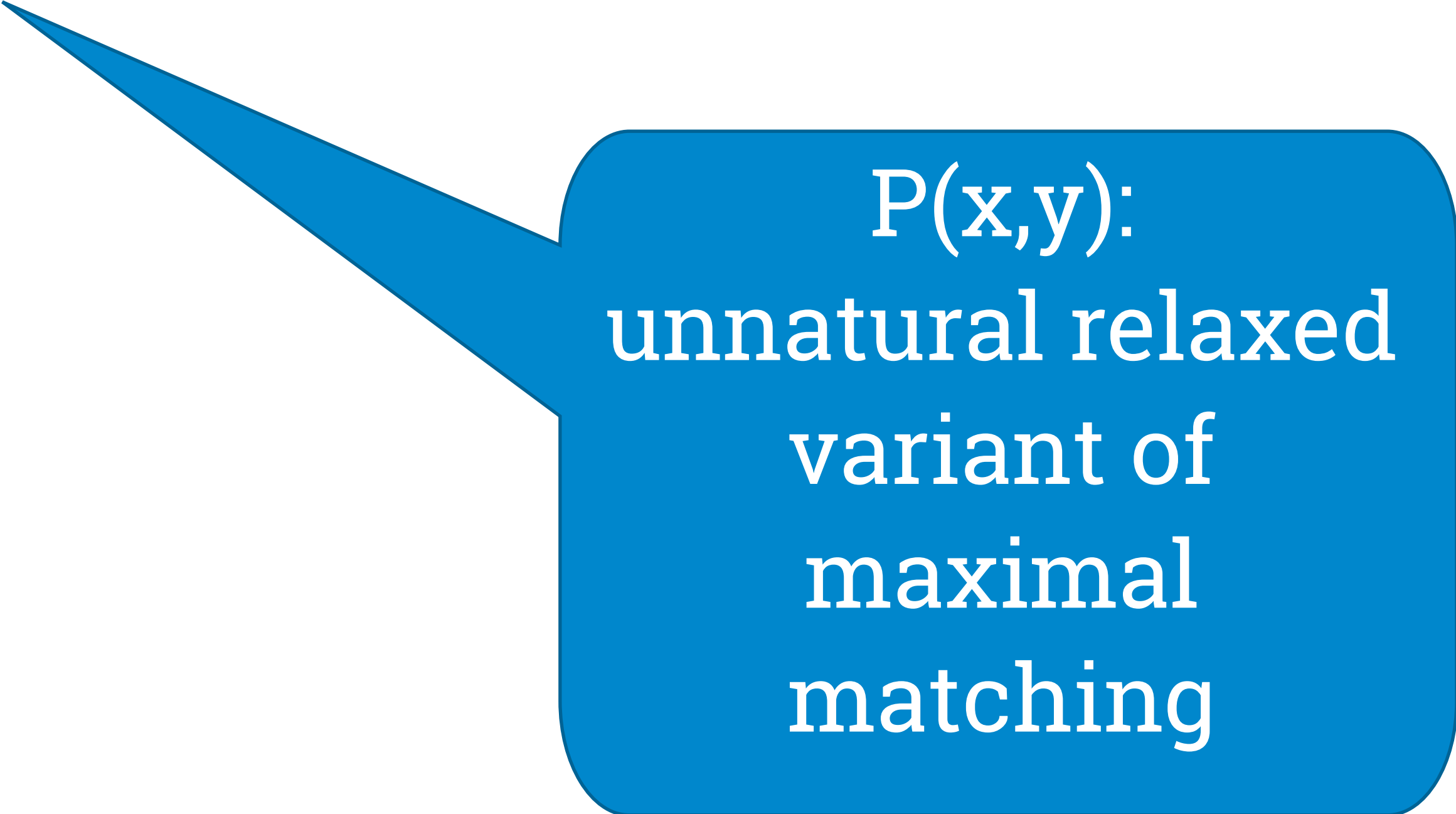
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Maximal matching in $o(\Delta)$ rounds

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→ $P(\Delta^{1/2}, 0)$ in $o(\Delta^{1/2})$ rounds

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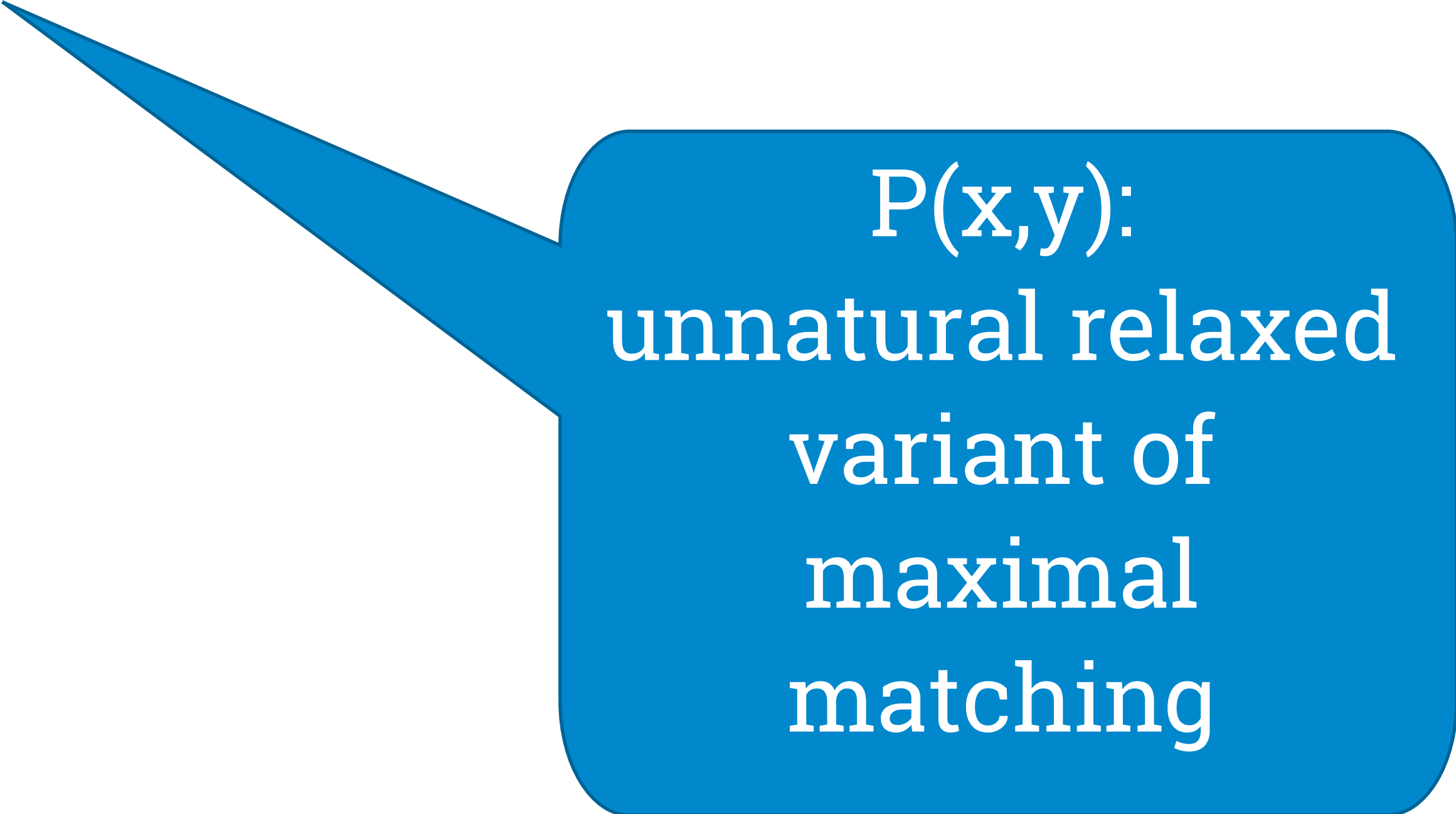
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→ contradiction



$P(x,y)$:
unnatural relaxed
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maximal
matching

Round elimination technique

- **Given:**
 - algorithm A_0 solves problem P_0 in T rounds
- **We construct:**
 - algorithm A_1 solves problem P_1 in $T - 1$ rounds
 - algorithm A_2 solves problem P_2 in $T - 2$ rounds
 - algorithm A_3 solves problem P_3 in $T - 3$ rounds
 - ...
 - algorithm A_T solves problem P_T in 0 rounds
- But P_T is nontrivial, so A_0 cannot exist

Round elimination technique

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 - ...
 - algorithm A_T solves problem P_T in 0 rounds
- But P_T is nontrivial, so A_0 cannot exist

[B. 2019]: Given any P_i , it is possible to find P_{i+1} automatically, but the description of the problem may grow exponentially

Proof sketch

Maximal matching in $o(\Delta)$ rounds

→ “ $\Delta^{1/2}$ matching” in $o(\Delta^{1/2})$ rounds

→ $P(\Delta^{1/2}, 0)$ in $o(\Delta^{1/2})$ rounds

→ $P(O(\Delta^{1/2}), o(\Delta))$ in 0 rounds

→ contradiction



Apply round
elimination
technique

Main Lemma

- Given: \mathbf{A} solves $P(x, y)$ in T rounds
- We can construct: \mathbf{A}' solves $P(x + 1, y + x)$ in $T - 1$ rounds

$$W_{\Delta}(x, y) = \left(\text{MO}^{d-1} \mid \text{P}^d \right) \text{O}^y \text{X}^x,$$

$$B_{\Delta}(x, y) = \left([\text{MX}][\text{POX}]^{d-1} \mid [\text{OX}]^d \right) [\text{POX}]^y [\text{MPOX}]^x,$$

$$d = \Delta - x - y$$

Lower bound for the LOCAL model

- The lower bound holds for the *simple scenario* where randomness is not allowed and nodes are anonymous
- *Additional steps* are required to handle:
 - randomness
 - non anonymous nodes

Conclusions and open problems

- ***Linear-in- Δ lower bounds*** for **maximal matchings** and **maximal independent sets**
- Maximal matchings can not be solved fast:
 - The simple proposal algorithm is optimal
 - Randomization and large messages do not help
- How about a lower bound for distributed ***$\Delta+1$ coloring?***